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## Cork County Senior, Intermediate, Premier Junior, Junior A, B and C Championship Formats 2023

The following sections outlines the nineteen County Championships organised by Cork County Board from Premier Senior to Junior C.

## Senior, Intermediate and Junior Grades

120 Club teams participate in the County Senior, Intermediate \& Premier Junior Championships. Sixty teams in both Hurling and Football, with five grades of twelve teams in each.

1) Premier Senior Hurling Cship (12 plus 1)
2) Divisions / Colleges winner (1)
3) Senior A Hurling Cship (12)
4) Premier Intermediate Hurling Cship (12)
5) Intermediate A Hurling Cship (12)
6) Premier Junior Hurling Cship (12)
7) Premier Senior Football Cship (12 plus 1)
8) Divisions / Colleges winner (1)
9) Senior A Football Cship (12)
10) Premier Intermediate Football Cship (12)
11) Intermediate A Football Cship (12)
12) Premier Junior Football Cship (12)

| (PSHC) | (Sean Og Murphy Cup) |
| :--- | :--- |
| (DCHC) | (Denis O'Riordan Cup) |
| (SAHC) | (Jim Forbes Cup) |
| (PIHC) | (Sean Long Cup) |
| (IAHC) | (Paddy Walsh Cup) |
| (PJHC) | (Jimmy O'Mahony Cup) |

(PSFC) (Andy Scannell Cup)
(DCFC) (Tadhg Crowley Cup)
(SAFC) (Kevin McTiernan Cup)
(PIFC) (Billy Long Cup)
(IAFC) (Seán O Suilleabháin Cup)
(PJFC) (Donal Hurley Cup)

## Junior A \& B Grades

Divisional winners proceed to County quarter-finals:
13) Junior A Hurling - 7 Divisional winners
14) Junior B Hurling - 7 Divisional winners
(JAHC Div)
(JBHC Div)
(JAFC Div)
(JBFC Div)

## Confined Junior B \& C Grades

17) Confined Junior B Hurling Cship (12) (JBHC)
18) Confined Junior B Football Cship (16) (JBFC)
19) Confined Junior C Football Cship (16) (JCFC)

Sequence of Group Games in all Group competitions
Round 1 (A v B, C v D) Round $2(\mathrm{~A}$ v D, B v C) Round 3 (A v C, B v D)

## Placings as per Rule 6.21, part 5

The following Regulations shall apply as per Rule 6.21 of the Official Guide:
(a) League results shall be credited as follows: 2 points for a win, and one for a draw.
(b) If a Team is Disqualified or Retires during the course of the League Stage, its played Games shall stand and its unplayed Games shall be awarded to the Opposing Teams.
(c) Except where provided for otherwise in these Rules, in County Bye-Law or in Competition Regulation, when Teams finish with equal points for Qualification for the Concluding Stages, or for Promotion or Relegation, the tie shall be decided by the following means and in the order specified:
(i) Where two Teams only are involved - the outcome of the meeting of the two Teams in the previous game in the Competition;
(ii) Scoring Difference (subtracting the total Scores Against from total Scores For);
(iii) Highest Total Score For;
(iv) A Play-Off.

Exceptions to (c): Except where provided for otherwise in County Bye-Law or Competition Regulation, Regulations (i), (ii) and (iii) above shall not apply to Under 17 or younger age grade competitions.
(d) In the event that two teams or more finish with equal points, but have been affected by a disqualification, loss of game on a proven objection, retirement or walk over, the tie shall be decided by the following means:
(i) Score Difference from the games in which only the teams involved, (teams tied on points), have played each other. (subtracting the total Scores Against from total Scores For)
(ii) Highest Total Score For, in which only the teams involved, have played each other, and have finished equal in (i)
(iii) A Play-Off

Seedings are outlined in each competition below, based on performances in the previous year.

Qualification two teams from each group qualify for the semi-finals / quarter-finals as outlined in each competition below.

Relegation; 'one up ,one down' in all grades.

Divisions / Colleges; one team to enter at quarter-final stage of the Premier Senior Hurling and Football Championships. Under General Rule, there is a requirement to have 16 teams or less in all Senior and Intermediate County championships in 2023, so a deviation from Rule will be sought on an annual basis.

Munster Club Competitions; Cork will be represented in Senior, Intermediate and Junior by the Premier Senior, Premier Intermediate and Premier Junior County Champions, respectively.

Draw Format \& Procedure In all competitions with twelve teams (3 groups of 4), draws will take place as follows: There will be three Groups to be filled (labelled 1 to 3). There will be three A seeds, three B seeds, six C/D seeds. Firstly, the three A seeds will be placed in the bowl. Each will be drawn and placed in Groups 1 to 3 in order. Then, the three B seeds will be placed in the bowl. Each will be drawn and placed in Groups 1 to 3 in order. Then, the six C/D seeds will be placed in the bowl. Two will be drawn each time labelled C and D , and placed in Groups 1 to 3 in order.

In JBFC, which has sixteen teams. The same format will follow with four A seeds, four B seeds and eight C/D seeds being split across four Groups

## U18 and U21 Competitions

Secondary competitions will be organised at U18 level by the County CCC in 2023, based on the Rebel Óg structures and regions and matches will be played midweek to avoid Adult and Minor fixtures at the weekend. The format and calendar will depend on Adult and Minor programmes.

There will be no County U21 competition organised in 2023. However, Divisions will be permitted to organise local U21 competitions from October to December at their own discretion with the provison that Adult, U18 and Minor fixtures always take precedence.

Independent teams will be permitted for U18 competitions subject to County Committee approval. Independent teams will be permitted for U21 competitions, subject to Divisional Committee approval and subsequent County Committee ratification.

- 12 Club teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two $C / D$ seeds included
- Sequence of Group games: $\mathbf{R 1}(\mathrm{A} v \mathrm{~B}, \mathrm{C} v \mathrm{D}) ; \mathbf{R 2}(\mathrm{A} \vee \mathrm{D}, \mathrm{B} \vee \mathrm{C}) ; \mathbf{R} \mathbf{3}(\mathrm{A} v \mathrm{C}, \mathrm{B} \vee \mathrm{D})$.
- Divisional /College teams will play separately, with one team gaining entry to the Championship proper at the quarter-final stage. This competition will see two seeded teams comprising of the college entries (UCC) and the top ranked divisional team from the previous season (Imokilly) progressing to the semi-final, where they will be joined by the winner of the unseeded section comprising of all other divisional entries.

Seedings: The finalists from the previous year, along with the top ranked semi-finalist (based on the group stages) are designated as A seeds. The remaining three teams to emerge from the group stages are designated as $B$ seeds. All remaining teams are designated as $C / D$ seeds, in no particular order.

| Seeding | Team |
| :--- | :--- |
| A | St. Finbarr's, Blackrock, Erins Own |
| B | Newtownshandrum, Douglas, Glen Rovers |
| C / D | Bishopstown, Charleville, Fr. O'Neill's, Kanturk, Midleton, Sarsfields |

## Draws



Qualification Only the top group winner will qualify for the semi-finals, with the remaining two group winners, the three second-placed teams and the divisions / colleges winner qualifying for the three quarter-finals.

Teams (1-6) will be ranked as follows, on completion of the group stages:

1. Top Group winner
2. Top Group runner-up
3. Second Group winner
4. Second Group runner-up
5. Third Group winner
6. Third Group runner up

Quarter-finals: (a) 2 v 5 , (b) 3 v 4 , (c) 6 v Divisions / Colleges winner.

Semi-finals: $1 \mathrm{v}(\mathrm{b}),(\mathrm{a}) \mathrm{v}(\mathrm{c})$.

A repeat pairing is possible in the quarter finals in (a) 2 v 5 and (b) 3 v 4 above. If either scenario arises, then team 2 will instead play team 4 , and team 3 will play team 5 . Repeat pairings in semifinals will be avoided, with pairings being adjusted where necessary.

Relegation The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the three teams that finish bottom of their respective groups.

- 12 Club teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: $\mathbf{R 1}(\mathrm{A} v \mathrm{~B}, \mathrm{C} v \mathrm{D}) ; \quad \mathbf{R 2}(\mathrm{A} v \mathrm{D}, \mathrm{B} v \mathrm{C}) ; \quad \mathbf{R} 3(\mathrm{~A} v \mathrm{C}, \mathrm{B} v \mathrm{D})$.
- Divisional /College teams will play separately, with one team gaining entry to the Championship proper at the quarter-final stage. This competition will see two seeded teams comprising of the college entries (UCC) and the top ranked divisional team from the previous season (Carbery) progressing to the semi-final, where they will be joined by the winner of the unseeded section comprising of all other divisional entries.

Seedings: The finalists from the previous year, along with the top ranked semi-finalist (based on the group stages) are designated as A seeds. The remaining three teams to emerge from the group stages are designated as $B$ seeds. All remaining teams are designated as $C / D$ seeds, in no particular order.

| Seeding | Team |
| :--- | :--- |
| A | Nemo Rangers St. Finbarr's, Castlehaven |
| B | Ballincollig, Mallow, Carbery Rangers |
| C / D | Carrigaline, Clonakilty, Douglas, Éire Óg, St. Michael's, Valley Rovers |

## Draws

| Seed | Group 1 | Group 2 | Group 3 |
| :--- | :--- | :--- | :--- |
| A |  |  |  |
| B |  |  |  |
| C |  |  |  |
| D |  |  |  |

Qualification Only the top group winner will qualify for the semi-finals, with the remaining two group winners, the three second-placed teams and the divisions / colleges winner qualifying for the three quarter-finals.

Teams (1-6) will be ranked as follows, on completion of the group stages:

1. Top Group winner
2. Top Group runner-up
3. Second Group winner
4. Second Group runner-up
5. Third Group winner
6. Third Group runner up

Quarter-finals: (a) 2 v 5, (b) 3 v 4, (c) 6 v Divisions / Colleges winner.

Semi-finals: $1 \mathrm{v}(\mathrm{b}),(\mathrm{a}) \mathrm{v}(\mathrm{c})$.

A repeat pairing is possible in the quarter finals in (a) 2 v 5 and (b) 3 v 4 above. If either scenario arises, then team 2 will instead play team 4, and team 3 will play team 5 . Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

Relegation The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the three teams that finish bottom of their respective groups.

- 12 teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: R1 (A v B, C v D); R2 (A v D, B v C); $\quad \mathbf{R 3}(\mathrm{A} v \mathrm{C}, \mathrm{B}$ v D).

Seedings: The losing finalist from the previous year, the team relegated from the grade above, along with the top ranked semi-finalist (based on the group stages) will be designated as A seeds. The remaining three teams to emerge from the group stages will be designated as B seeds. All remaining teams will be designated as C/D seeds, in no particular order.

| Seeding | Team |
| :--- | :--- |
| A | Courcey Rovers, Na Piarsaigh, Fermoy, |
| B | Bride Rovers, Ballyhea, Cloyne |
| C / D | Blarney, Carrigtwohill, Inniscarra, Killeagh, Mallow, Newcestown |

Draws...

| Seed | Group 1 | Group 2 | Group 3 |
| :--- | :--- | :--- | :--- |
| A |  |  |  |
| B |  |  |  |
| C |  |  |  |
| D |  |  |  |

Qualification Two teams will progress from each group of four to the play-off stages. This will result in six teams qualifying, with the two top group winners qualifying for the semi-finals and the remaining group winner and the three second -placed teams qualifying for the quarter-finals.

Teams (1-6) will be ranked as follows, on completion of the group stages:

1. Top Group winner
2. Top Group runner-up
3. Second Group winner
4. Second Group runner-up
5. Third Group winner
6. Third Group runner up

Quarter-finals: (a) 3 v 6, (b) 4 v 5 .

Semi-finals: 1 v (b), 2 v (a).
A repeat pairing is possible in the quarter finals in (a) 3 v 6 above. If this arises 3 will instead play 5 and 4 will play 6 . Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

Relegation The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the three teams that finish bottom of their respective groups.

- 12 teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: R1 (A v B, C v D); R2 (A v D, B v C); $\quad \mathbf{R 3}(\mathrm{A} v \mathrm{C}, \mathrm{B}$ v D).

Seedings: The losing finalist from previous year, the team relegated from the grade above, along with the top ranked semi-finalist (based on the group stages) will be designated as A seeds. The remaining three teams to emerge from the group stages will be designated as B seeds. All remaining teams will be designated as C/D seeds, in no particular order.

| Seeding | Team |
| :--- | :--- |
| A | Knocknagree, Newcestown, Clyda Rovers |
| B | O'Donovan Rossa, Béal Áth an Ghaorthaidh, Dohenys |
| C / D | Bishopstown, Fermoy, Kanturk, Kiskeam, Newmarket, Ilen Rovers |

## Draws

| Seed | Group 1 | Group 2 | Group 3 |
| :--- | :--- | :--- | :--- |
| A |  |  |  |
| B |  |  |  |
| C |  |  |  |
| D |  |  |  |

Qualification Two teams will progress from each group of four to the play-off stages. This will result in six teams qualifying, with the two top group winners qualifying for the semi-finals and the remaining group winner and the three second -placed teams qualifying for the quarter-finals.

Teams (1-6) will be ranked as follows, on completion of the group stages:

1. Top Group winner
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3. Second Group winner
4. Second Group runner-up
5. Third Group winner
6. Third Group runner up

Quarter-finals: (a) 3 v 6, (b) 4 v 5 .
Semi-finals: 1 v (b), 2 v (a).
A repeat pairing is possible in the quarter finals in (a) 3 v 6 above. If this arises 3 will instead play 5 and 4 will play 6 . Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

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- 12 teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: R1 (A v B, C v D); R2 (A v D, B v C); $\quad \mathbf{R 3}(\mathrm{A} v \mathrm{C}, \mathrm{B}$ v D).

Seedings: The losing finalist from the previous year, the team relegated from the grade above, along with the top ranked semi-finalist (based on the group stages) will be designated as A seeds. The remaining three teams to emerge from the group stages will be designated as B seeds. All remaining teams will be designated as C/D seeds, in no particular order.

| Seeding | Team |
| :--- | :--- |
| A | Castlemartyr, Ballymartle, Castlelyons |
| B | Ballinhassig, Bandon, Carrigaline |
| C / D | Ballincollig, Dungourney, Ére Óg, Kilworth, Valley Rovers, Watergrasshill |

## Draws

| Seed | Group 1 | Group 2 | Group 3 |
| :--- | :--- | :--- | :--- |
| A |  |  |  |
| B |  |  |  |
| C |  |  |  |
| D |  |  |  |

Qualification Two teams will progress from each group of four to the play-off stages. This will result in six teams qualifying, with the two top group winners qualifying for the semi-finals and the remaining group winner and the three second -placed teams qualifying for the quarter-finals.

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1. Top Group winner
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3. Second Group winner
4. Second Group runner-up
5. Third Group winner
6. Third Group runner up

Quarter-finals: (a) 3 v 6, (b) 4 v 5 .
Semi-finals: 1 v (b), 2 v (a).

A repeat pairing is possible in the quarter finals in (a) 3 v 6 above. If this arises 3 will instead play 5 and 4 will play 6 . Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

Relegation The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the three teams that finish bottom of their respective groups.

- 12 teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: R1 (A v B, C v D); R2 (A v D, B v C); $\quad \mathbf{R 3}(\mathrm{A} v \mathrm{C}, \mathrm{B}$ v D).

Seedings: The losing finalist from the previous year, the team relegated from the grade above, along with the top ranked semi-finalist (based on the group stages) will be designated as A seeds. The remaining three teams to emerge from the group stages will be designated as B seeds. All remaining teams will be designated as C/D seeds in no particular order.

| Seeding | Team |
| :--- | :--- |
| A | Bantry Blues, Bandon, Cill Na Martra |
| B | Uibh Laoire, Aghada, Rockchapel |
| C / D | Castletownbere, Kilshannig, Macroom, Na Piarsaigh, Naomh Abán, Nemo Rangers |

## Draws

| Seed | Group 1 | Group 2 | Group 3 |
| :--- | :--- | :--- | :--- |
| A |  |  |  |
| B |  |  |  |
| C |  |  |  |
| D |  |  |  |

Qualification Two teams will progress from each group of four to the play-off stages. This will result in six teams qualifying with the two top group winners qualifying for the semi-finals and the remaining group winner and the three second -placed teams qualifying for the quarter-finals.

Teams (1-6) will be ranked as follows, on completion of the group stages:

1. Top Group winner
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3. Second Group winner
4. Second Group runner-up
5. Third Group winner
6. Third Group runner up

Quarter-finals: (a) 3 v 6, (b) 4 v 5 .

Semi-finals: 1 v (b), 2 v (a).
A repeat pairing is possible in the quarter finals in (a) 3 v 6 above. If this arises 3 will instead play 5 and 4 will play 6 . Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

Relegation The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the three teams that finish bottom of their respective groups.

- 12 teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: R1 (A v B, C v D); R2 (A v D, B v C); $\quad \mathbf{R 3}(\mathrm{A} v \mathrm{C}, \mathrm{B}$ v D).

Seedings: The losing finalist from the previous year, the team relegated from the grade above, along with the top ranked semi-finalist (based on the group stages) will be designated as A seeds. The remaining three teams to emerge from the group stages will be designated as B seeds. All remaining teams will be designated as C/D seeds, in no particular order.

| Seeding | Team |
| :--- | :--- |
| A | Cloughduv, Youghal, Sarsfields, |
| B | Lisgoold, Kildorrery Midleton |
| C / D | Aghabullogue, Aghada, Ballygiblin, Blackrock, Douglas Mayfield |

## Draws

| Seed | Group 1 | Group 2 | Group 3 |
| :--- | :--- | :--- | :--- |
| A |  |  |  |
| B |  |  |  |
| C |  |  |  |
| D |  |  |  |

Qualification Two teams will progress from each group of four to the play-off stages. This will result in six teams qualifying for the play-off, with the two top group winners qualifying for the semi-finals and the remaining group winner and the three second -placed teams qualifying for the quarter-finals.

Teams (1-6) will be ranked as follows, on completion of the group stages:

1. Top Group winner
2. Top Group runner-up
3. Second Group winner
4. Second Group runner-up
5. Third Group winner
6. Third Group runner up

Quarter-finals: (a) 3 v 6, (b) 4 v 5 .
Semi-finals: $1 \mathrm{v}(\mathrm{b}), 2 \mathrm{v}(\mathrm{a})$.
A repeat pairing is possible in the quarter finals in (a) 3 v 6 above. If this arises 3 will instead play 5 and 4 will play 6 . Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

Relegation The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the three bottom placed teams from the groups.

- 12 teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: R1 (A v B, C v D); R2 (A v D, B v C); $\quad \mathbf{R 3}(\mathrm{A} v \mathrm{C}, \mathrm{B}$ v D).

Seedings: The losing finalist from the previous year, the team relegated from the grade above, along with the top ranked semi-finalist (based on the group stages) will be designated as A seeds. The best ranked, remaining three teams to emerge from the group stages will be designated as B seeds. All remaining teams will be designated as C/D seeds, in no particular order.

| Seeding | Team |
| :--- | :--- |
| A | Aghabullogue, St. Vincent's, Mitchelstown |
| B | Boherbue, Adrigole, Glanworth |
| C / D | Ballinora, Dromtarriffe Glanmire, Gabriel Rangers, Glenville, Kildorrery |

## Draw

| Seed | Group 1 | Group 2 | Group 3 |
| :--- | :--- | :--- | :--- |
| A |  |  |  |
| B |  |  |  |
| C |  |  |  |
| D |  |  |  |

Qualification Two teams will progress from each group of four to the play-off stages. This will result in six teams qualifying for the play-off, with the two top group winners qualifying for the semi-finals and the remaining group winner and the three second -placed teams qualifying for the quarter-finals.

Teams (1-6) will be ranked as follows, on completion of the group stages:

1. Top Group winner
2. Second Group winner
3. Third Group winner
4. Top Group runner-up
5. Second Group runner-up
6. Third Group runner up

Quarter-finals: (a) 3 v 6, (b) 4 v 5 .
Semi-finals: 1 v (b), 2 v (a).
A repeat pairing is possible in the quarter finals in (a) 3 v 6 above. If this arises 3 will instead play 5 and 4 will play 6 . Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

Relegation The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the three bottom placed teams from the groups.

- 12 teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: R1 (A v B, C v D); R2 (A v D, B v C); $\quad \mathbf{R 3}(\mathrm{A} v \mathrm{C}, \mathrm{B}$ v D).

Seedings: The losing finalist from the previous year, the team relegated from the grade above, along with the top ranked semi-finalist (based on the group stages) will be designated as A seeds. The remaining three teams to emerge from the group stages will be designated as B seeds. All remaining teams will be designated as C/D seeds, in no particular order.

| Seeding | Team |
| :--- | :--- |
| A | Tracton, Meelin, Kilbrittain |
| B | Russell Rovers, Milford, Argideen Rangers, |
| C / D | Ballygarvan, Barryroe, Erins Own, Glen Rovers, St. Finbarr's, St. Catherine's. |

## Draws

| Seed | Group 1 | Group 2 | Group 3 |
| :--- | :--- | :--- | :--- |
| A |  |  |  |
| B |  |  |  |
| C |  |  |  |
| D |  |  |  |

Qualification Two teams will progress from each group of four to the play-off stages. This will result in six teams qualifying for the play-off stages with the two top group winners qualifying for the semifinals and the remaining group winner and the three second -placed teams qualifying for the quarterfinals.

Teams (1-6) will be ranked as follows, on completion of the group stages:

1. Top Group winner
2. Top Group runner-up
3. Second Group winner
4. Second Group runner-up
5. Third Group winner
6. Third Group runner up

Quarter-finals: (a) 3 v 6, (b) 4 v 5 .
Semi-finals: 1 v (b), 2 v (a).

A repeat pairing is possible in the quarter finals in (a) 3 v 6 above. If this arises 3 will instead play 5 and 4 will play 6 . Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

Relegation The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the three teams that finish bottom of their respective groups.

- 12 teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: R1 (A v B, C v D); R2 (A v D, B v C); $\quad \mathbf{R 3}(A v C, B v D)$.

Seedings: The three relegated teams from IAFC 2022 with the best record in their group stage will be designated as A seeds. The remaining relegated team and the two finalists from JAFC 2022 will be designated as B seeds. The six remaining teams promoted from JAFC will be designated as C/D seeds, in no particular order.

| Seeding | Team |
| :--- | :--- |
| A | St. Nick's, St. Finbarr's, Millstreet |
| B | Ballydesmond, Kilmurry, Cobh |
| C / D | Buttevant, Cullen, Kinsale, St. James, St. Michael's, Urhan. |

## Draws

| Seed | Group 1 | Group 2 | Group 3 |
| :--- | :--- | :--- | :--- |
| A |  |  |  |
| B |  |  |  |
| C |  |  |  |
| D |  |  |  |

Qualification Two teams will progress from each group of four to the play-off stages. This will result in six teams qualifying for the play-off stages with the two top group winners qualifying for the semifinals and the remaining group winner and the three second -placed teams qualifying for the quarterfinals.

Teams (1-6) will be ranked as follows, on completion of the group stages:

1. Top Group winner
2. Top Group runner-up
3. Second Group winner
4. Second Group runner-up
5. Third Group winner
6. Third Group runner up

Quarter-finals: (a) 3 v 6, (b) 4 v 5 .
Semi-finals: 1 v (b), 2 v (a).

A repeat pairing is possible in the quarter finals in (a) 3 v 6 above. If this arises 3 will instead play 5 and 4 will play 6 . Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

Relegation The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the three teams that finish bottom of their respective groups.

Divisional /College teams will play separately, with one team gaining entry to the Championship proper at the quarter-final stage. This competition will see two seeded teams comprising of the college entries (UCC) and the top ranked divisional team from the previous season (Imokilly) progressing to the semi-finals, where they will be joined by the winner of the unseeded section comprising of all other divisional entries. A deviation has been granted from Central Council for the Division/Colleges to be included in the Championship in 2023.

Unseeded: Avondhu, Carbery, Carrigdhoun, Duhallow, Muskerry.

Seeded: Imokilly, UCC

Not entering MTU, Seandun,

The format for the unseeded competition is as follows.

Hurling: $1=$ Avondhu, $2=$ Carbery, $3=$ Carrigdhoun, $4=$ Duhallow, $5=$ Muskerry.

Round 1: (5 teams)

Team A $\qquad$ $=\mathrm{a}$ bye,

B: $\qquad$ v $\qquad$

C: $\qquad$
$\qquad$

Round 2: Team A v Loser B

Round 3: Loser Round 2 v Loser C
Semi-finals; Winner C v Winner Round 2, Winner B v Winner Round 3
Repeat pairings to be avoided.
Final

Divisional /College teams will play separately, with one team gaining entry to the Championship proper at the quarter-final stage. This competition will see two seeded teams comprising of the college entries (UCC) and the top ranked divisional team from the previous season (Carbery) progressing to the semi-finals, where they will be joined by the winner of the unseeded section comprising of all other divisional entries. A deviation has been granted from Central Council for the Division/Colleges to be included in the Championship in 2023.

Unseeded: Avondhu, Beara, Duhallow, Imokilly, Muskerry.
Seeded: Carbery, UCC
Not entering: MTU, Seandun, Carrigdhoun

The format for the unseeded competition is as follows.
Football: 1=Avondhu, $2=$ Beara, $3=$ Duhallow, $4=$ Imokilly, $5=$ Muskerry.
Round 1: (5 teams)
Team A $\qquad$ = a bye,

B: $\qquad$ v $\qquad$

C: $\qquad$
$\qquad$

Round 2: Team A v Loser B
Round 3: Loser Round 2 v Loser C
Semi-finals; Winner C v Winner Round 2, Winner B v Winner Round 3
Repeat pairings to be avoided.
Final
$1=$ Avondhu, $2=$ Carbery, $3=$ Carrigdhoun, $4=$ Duhallow, $5=$ Imokilly, $6=$ Muskerry, $7=$ Seandun
A. $\qquad$ a bye
B. $\qquad$ v $\qquad$
C. $\qquad$ v $\qquad$
D. $\qquad$ v $\qquad$
$1=$ Avondhu, $2=$ Carbery, $3=$ Carrigdhoun, $4=$ Duhallow, $5=$ Imokilly, $6=$ Muskerry, $7=$ Seandun
A. $\qquad$ a bye
B. $\qquad$ v $\qquad$
C. $\qquad$ v $\qquad$
D. $\qquad$ v $\qquad$

Semi Finals A v B C v D
$1=$ Avondhu, $2=$ Carbery, $3=$ Carrigdhoun, $4=$ Duhallow, $5=$ Imokilly, $6=$ Muskerry, $7=$ Seandun
A. $\qquad$ a bye
B. $\qquad$ v $\qquad$
C. $\qquad$ v $\qquad$
D. $\qquad$ v $\qquad$

Semi Finals A v B C v D

## Bon Secours Junior B Football Championship 2023 (JBFC Div)

$1=$ Avondhu, $2=$ Beara, $3=$ Carbery, $4=$ Carrigdhoun, $5=$ Duhallow, $6=$ Imokilly, $7=$ Muskerry, $8=$ Seandun
A. $\qquad$ v $\qquad$
B. $\qquad$ $-\mathrm{v}$ $\qquad$
C. $\qquad$ v $\qquad$
D. $\qquad$ v $\qquad$

Semi Finals A v B C v D

- First teams only
- 12 teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: R1 (A v B, C v D); R2 (A v D, B v C); $\quad \mathbf{R 3}(\mathrm{A} v \mathrm{C}, \mathrm{B}$ v D).

Seedings: The best losing semi-finalist from last year, along with the two teams relegated from the grade above will be designated as A seeds. The remaining semi-finalist and best two remaining quarter-finalists from last year will be designated as B seeds. All remaining teams will be designated as C/D seeds, in no particular order.

| Seeding | Team |
| :--- | :--- |
| A | Castletownroche, Gabriel Rangers, St. Oliver Plunketts |
| B | Ballyclough, Lough Rovers, O’Donovan Rossa |
| C / D | Bantry Blues, Doneraile, Gleann Na Laoi, Laochra Óg, Rathpeacon, Uibh Laoire |

## Draws

| Seed | Group 1 | Group 2 | Group 3 |
| :--- | :--- | :--- | :--- |
| A |  |  |  |
| B |  |  |  |
| C |  |  |  |
| D |  |  |  |

Qualification Two teams will progress from each group of four to the play-off stages. This will result in six teams qualifying for the play-off stages with the two top group winners qualifying for the semifinals and the remaining group winner and the three second -placed teams qualifying for the quarterfinals.

Teams (1-6) will be ranked as follows, on completion of the group stages:

1. Top Group winner
2. Second Group winner
3. Second Group runner-up
4. Third Group winner
5. Third Group runner up
6. Top Group runner-up

Quarter-finals: (a) 3 v 6, (b) 4 v 5 .

Semi-finals: $1 \mathrm{v}(\mathrm{b}), 2 \mathrm{v}(\mathrm{a})$.

A repeat pairing is possible in the quarter finals in (a) 3 v 6 above. If this arises 3 will instead play 5 and 4 will play
6. Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

Relegation does not apply as this is the lowest County Championship grade. Approval of entry granted by the CCC will allow numbers to be balanced.

- First teams only
- 16 teams, 3 games each
- 4 Groups of 4 teams, each with an A seed, a B seed and two $\mathrm{C} / \mathrm{D}$ seeds included
- Sequence of Group games: $\mathbf{R 1}(\mathrm{A} v \mathrm{~B}, \mathrm{C} v \mathrm{D}) ; \quad \mathbf{R 2}(\mathrm{A} v \mathrm{D}, \mathrm{B} v \mathrm{C}) ; \quad \mathbf{R} 3(\mathrm{~A} v \mathrm{C}, \mathrm{B} v \mathrm{D})$.

Seedings: The losing semi-finalists from the previous year, along with the two teams regraded from the grade above, are designated as A seeds. The remaining three quarter-finalists, along with the remaining team that won their first round games and has the best result in Round 3 are designated as $B$ seeds. All remaining teams are designated as C/D seeds, in no particular order.

| Seeding | Team |
| :--- | :--- |
| A | Belgooly, Garnish, Muintir Bhaire, St.Oliver Plunkett's |
| B | Clann Na nGael, Goleen, Shanballymore, St. Catherine's |
| C / D | Araglen, Ballyphehane, Castlelyons, Crosshaven, Deel Rovers, Doneraile, Glengarriff, Kilbrin |

## Draws

| Seed | Group 1 | Group 2 | Group 3 | Group 4 |
| :--- | :--- | :--- | :--- | :--- |
| A |  |  |  |  |
| B |  |  |  |  |
| C |  |  |  |  |
| D |  |  |  |  |

Qualification Two teams will progress from each group of four to the play-off stages. This will result in six teams qualifying for the play-off stages with the two top group winners qualifying for the semi-finals and the remaining group winner and the three second -placed teams qualifying for the quarter-finals.

Teams (1-8) will be ranked as follows, on completion of the group stages:

1. Top Group winner
2. Second Group winner
3. Third Group winner
4. Fourth Group winner
5. Top Group runner-up
6. Second Group runner-up
7. Third Group runner up
8. Fourth Group runner-up

Quarter-finals: (a) 1 v 8 , (b) 2 v 7 , (c) 3 v 6 , (d) 4 v 5

Semi-finals: (a) v (d), (b) v (c)

A repeat pairing is possible in all quarter finals here. If a repeat pairing occurs, the second team in the fixture will move down to the next fixture on the list with group winners playing group runners up in all cases. If a repeat pairing occurs in the last quarter-final (d) (i.e. 4 v 5 ), then team 3 plays team 5 and team 4 plays team 6 . Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

Relegation The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the four teams that finish bottom of their respective groups. The CCC reserves the right to relegate more teams, if necessary to do so in order to balance numbers. In such case the next lowest ranked $4^{\text {th }}$ placed team and so on, will be relegated via play-offs.

- First teams only
- 11 teams, 3 games each
- 2 Groups of 4 teams and 1 Group of 3 teams, each with an $A$ seed, a $B$ seed and two $C / D$ seeds included
- Sequence of Group games: R1 (A v B, C v D); $\mathbf{R 2}(A v D, B \vee C) ; \quad \mathbf{R 3}(A v C, B v D)$.

Seedings: The three teams regraded from the grade above will be designated as A seeds. The three losing semifinalists from 2022 will be designated as B seeds. All remaining teams will be designated as C/D seeds, in no particular order.

| Seeding | Team |
| :--- | :--- |
| A | Abbey Rovers, Grange, Lough Rovers |
| B | Freemount, Lismire, Rathpeacon |
| C / D | Ballinacurra, Ballinure, Gleann Na Laoi, Rochestown, St. John's |

## Draws

| Seed | Group 1 | Group 2 | Group 3 |
| :--- | :--- | :--- | :--- |
| A |  |  |  |
| B |  |  |  |
| C |  |  |  |
| D |  |  | bye |

Qualification Two teams will progress from each group of four to the play-off stages. This will result in six teams qualifying for the play-off stages with the two top group winners qualifying for the semi-finals and the remaining group winner and the three second -placed teams qualifying for the quarter-finals.

Teams (1-6) will be ranked as follows, on completion of the group stages:

1. Top Group winner
2. Second Group winner
3. Third Group winner
4. Top Group runner-up
5. Second Group runner-up
6. Third Group runner up

Quarter-finals: (a) 3 v 6, (b) 4 v 5 .

Semi-finals: $1 \mathrm{v}(\mathrm{b}), 2 \mathrm{v}(\mathrm{a})$.

A repeat pairing is possible in the quarter finals in (a) $3 v 6$ above. If this arises 3 will instead play 5 and 4 will play 6. Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

Relegation does not apply as this is the lowest County Championship grade. Approval of entry granted by the CCC will allow numbers to be balanced.

## Championship Regulations

(1) Correspondence All correspondence in relation to fixtures is to be submitted from the Club Secretary's official email to the County Secretary's official email administrator.cork@gaa.ie
(2) Postponement A postponement for the death of a player on the panel or a club officer will be granted, with a re-fixture to take place within 72 hours. All other requests for postponements will be considered by and are at the discretion of the CCC.
(3) College Permits The Colleges, namely UCC and MTU will submit a panel list with a maximum of four players per Division by March $1^{\text {st }}$ annually, along with the relevant permits. The players listed will be then tied to the College and will not be eligible to play with their Division for the current season. If a Division does not field in the County Championship in a particular year, there will be no closing date and no limit on the number of players that can be nominated from that Division.
(4) Winner-on-the Day The decision to apply Winner-on-the-Day regulations is at the discretion of the CCC. However, as per General Rule, there is no scope to adapt the format.
(5) National Flag \& Pitch Lining The National flag is to be flown for all Championship games and pitches are to be properly lined and flagged.
(6) Panel Sizes \& Backroom Team panels admitted to field area is limited to a maximum of 30 players, 15 starting players and 15 substitutes. This limit also applies to listing in the match programmes.

A maximum of 40 persons (including a maximum of 30 players) will be admitted to the playing area before and during the game. If more than 40 persons from either club are present in Field Area before or during the game, the Event Controller of the game is requested to report this to referee/fourth official. The referee and Event Controller should record this breach in their match report.

The maximum number of Officials (including two Water Carriers (Maor Uisce) per team (Football) or Water/Hurley Carriers (Maor Uisce/Camán) per team (Hurling) is to be 12 persons. All Water Carriers (Football) or Water/Hurley Carriers (Hurling) must be aged 18 or over. (Exception: There will be no water carriers while Covid-19 protocols remain in place.)

With the exception of the Bainisteoir, the Medical Officer and the two Water or Water/Hurley Carriers (who are to be provided by their Club with distinguishing armbands/bibs), all Substitutes and Officials, shall remain seated at all times during play. The Bainisteoir may go along the sideline between the two 45 m lines to issue instructions, after which he must return to the area in front of his own team's dug out. He must not enter the field for any purpose.

Hurley/Water Carriers are to be positioned outside the 20 m and 65 m lines. Water carriers are not permitted to enter the field of play and players must only approach the sideline to receive water from a Water Carrier.

In Hurling, Hurley Carriers may enter the field with a replacement hurley during a break in place.
(7) Injuries A Team Medical Official, having obtained the expressed permission of the Referee (who may delegate authority to his linesmen), may enter the field to examine an injured player. He is not at this point, to take a medical kit onto the field. No other Team Official shall enter the field of Play for this purpose. The practice of a number of Team Officials/water carriers running onto the field to examine an injury is strictly prohibited.

Minor injuries must be treated off the field. If a blood substitute is required, the substitute may not enter the field of play until the injured player has left and the referee/fourth official has signalled his approval.
(8) Warm Up Substitutes may warm-up on the sideline area between the end line and the 20m line. A maximum of three substitutes may warm up at any one time, wearing a bib/ top, different / distinct from team jersey. No hurleys, sliotars or footballs may be used along the sideline during the warm-up.
(9) Substitute Slips Slips are to be presented by the substitute to the Referee. This may be designated to a $4^{\text {th }}$ Official if one is in place.

## Cork GAA Leagues 2023

A fully integrated League programme will be in place for 2023, incorporating all teams in the county in one overall structure, consisting of County Senior Leagues and Divisional Junior Leagues with progression between both levels.

The Senior Leagues will consist of seven divisions, in both Hurling and Football, each with ten teams, except for Divisions 6 and 7 which will have 8 teams each. The Divisional Junior Leagues will run, as before, but now linked to Division 7 through promotion and relegation.

In all seven Divisions the top two teams will meet in a League Final, with both teams being promoted. The bottom two teams in each Division will be relegated.

The bottom two teams in Division 7 of both the Hurling and Football Leagues will be relegated to their respective Divisional Junior League. The bottom team will be replaced by the winner of the same Divisional Junior League to which they are relegated. The second bottom team will be replaced by the County Junior A Championship winners.

If the County Junior A Championship winners are already in the County Senior Leagues, the second bottom placed team will instead be replaced by the winner of the same Divisional Junior League to which they are relegated.

If any team withdraws or if two teams from the same Division are relegated, the same principle will follow. Their place will go to the next best placed team from their Division, ensuring that Divisional Leagues will also have even numbers insofar as is possible.

Teams that are relegated in Championships shall retain their League status as both competitions are decoupled.

County Senior League Dates for 2023 are as follows:

Feb 26 ${ }^{\text {th }}$ (Football, Round 1)
March $12^{\text {th }}$ (Football, Round 2)
March 26 ${ }^{\text {th }}$ (Football, Round 3)
April $9^{\text {th }}$ (Football, Round 4)
April 23 ${ }^{\text {rd }}$ (Football, Round 5)
May ${ }^{\text {th }}$ (Football, Round 6)
May 21 ${ }^{\text {st }}$ (Football, Round 7)
June $4^{\text {th }}$ (Football, Round 8)
June $18^{\text {th }}$ (Football, Round 9)
July $2^{\text {nd }}$ (Football Finals)

March 5 ${ }^{\text {th }}$ (Hurling, Round 1)
March 19 ${ }^{\text {th }}$ (Hurling, Round 2)
April 2 ${ }^{\text {nd }}$ (Hurling, Round 3)
April 16 ${ }^{\text {th }}$ (Hurling, Round 4)
April 30 ${ }^{\text {th }}$ (Hurling, Round 5)
May 14 ${ }^{\text {th }}$ (Hurling, Round 6)
May $28^{\text {th }}$ (Hurling, Round 7)
June $11^{\text {th }}$ (Hurling, Round 8)
June $25^{\text {th }}$ (Hurling, Round 9)
July $9^{\text {th }}$ (Hurling Finals).

Group stage games will be scheduled for 11.30am each Sunday, but can be changed by agreement, as per the League Regulations. Where a second team of a club is involved in a fixture, this fixture will be scheduled for 3pm on the Saturday.

League Divisions are listed as follows:

| Red FM County Senior Hurling Leagues 2023 |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| No. | Division 1 | Division 2 | Division 3 | Division 4 | Division 5 | Division 6 | Division 7 |
| 1 | Blackrock | Ballincollig | Ballymartle | Aghabullogue | Aghada | Ballygarvan | Ballinascarthy |
| 2 | Carrigtwohill | Bishopstown | Bandon | Ballinhassig | Agideen Rgrs | Barryroe | Ballinora |
| 3 | Charleville | Bride Rovers | Blackrock | Ballyhea | Ballygiblin | Douglas | Erins Own |
| 4 | Douglas | Courcey Rvrs | Blarney | Cloyne | Castlemartyr | Kilbrittain | Glen Rovers |
| 5 | Erins Own | Fermoy | Carrigaline | Kildorrery | Cloughduv | Meelin | Kilshannig |
| 6 | Fr. O'Neill's | Glen Rovers | Castlelyons | Lisgoold | Dungourney | Na Piarsaigh | Nemo Rgrs |
| 7 | Kanturk | Mallow | Éire Óg | Milford | Mayfield | Sarsfields | St. Finbarr's |
| 8 | Killeagh | Midleton | Inniscarra | St. Catherine's | Midleton | Tracton | Valley Rvrs |
| 9 | Na Piarsaigh | N'townshandrum | Kilworth | Valley Rvrs | Russell Rvrs |  |  |
| 10 | Sarsfields | St. Finbarr's | Newcestown | Youghal | Watergrasshill |  |  |

Cork Credit Unions County Senior Football Leagues 2023

| No. | Division 1 | Division 2 | Division 3 | Division 4 | Division 5 | Division 6 | Division 7 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | Ballincollig | Aghada | Bishopstown | Aghabullogue | Adrigole | Gabriel Rgrs | Aghinagh |
| 2 | Carbery Rgrs | BÁth'Ghaorthaidh | C'townbere | Bandon | Ballinora | Kildorrery | Argideen Rgrs |
| 3 | Castlehaven | Carrigaline | Dohenys | Bantry Blues | Ballydesmond | St. Nick's | Ballinhassig |
| 4 | Cill Na Martra | Clonakilty | Glanworth | Kilshannig | Boherbue | St. Finbarr's | Ballyclough |
| 5 | Douglas | Clyda Rovers | Ilen Rovers | Mitchelstown | Dromtarriffe | Buttevant | Castlemagner |
| 6 | Éire Óg | Fermoy | Knocknagree | Na Piarsaigh | Glanmire | Cobh | Cullen |
| 7 | Nemo Rgrs | Kanturk | Macroom | Naomh Abán | Glenville | Kilmurry | St. James’ |
| 8 | Kiskeam | Newcestown | Mallow | Newmarket | Kinsale | Urhan | St. Michael's |
| 9 | St. Finbarr's | O'D Rossa | Nemo Rngrs | St. Vincent's | Mayfield |  |  |
| 10 | Valley Rvs | St. Michael's | Rockchapel | Uibh Laoire | Millstreet |  |  |

## League Regulations

(1) Correspondence All correspondence in relation to fixtures is to be submitted from the Club Secretary's official email to the County Secretary's official email administrator.cork@gaa.ie
(2) Completion Dates The completion date for the group stage is June $18^{\text {th }}$ for Football and June $25^{\text {th }}$ for Hurling. League Finals will take place on the weekend of July $2^{\text {nd }}$ in Football and July $9^{\text {th }}$ in Hurling.
(3) Venue The first named team has home venue, but if this venue is not available, the game will be played at the opponent's venue or at neutral venue. The national flag is to be flown for all league games and pitches are to be properly lined and flagged.
(3) Referee Where the appointed referee fails to attend, agreement must be reached between the two clubs on a substitute referee by either tossing or by agreement. Failure to comply will result in forfeiture of the league points by the club or clubs failing to agree. In the event of a referee being agreed by both clubs it is the responsibility of the club of the referee to ensure that the official report of the game is submitted within three days of the game. If the agreed referee is not a member of either participating club, the responsibility for ensuring the report is submitted shall rest with the home club.
(4) Fixtures All fixtures listed at the start of the year are thereby ratified for the dates / times outlined.

## Request for Postponement / Change

Any request for changes to the listed time and / or date must be sent from the club secretary's official email to the county secretary's official email administrator.cork @ gaa.ie at least five days in advance of the fixture. No postponements shall be granted thereafter, except in exceptional circumstances.

If a fixture is to be changed, the following criteria must be met:

- Both clubs must email administrator.cork @ gaa.ie referencing the fixture involved, both outlining the same reason for change of fixture and both listing the same new agreed re-fixture date / time.
- The re-fixture date must be on / before the same date in the following month and on / before the group stage deadline. For example, a match postponed on March $15^{\text {th }}$ must be re-fixed to be played on a date on or before April $15^{\text {th }}$ before postponement is granted.
- If the request is approved by CCC, the new date / time becomes a ratified fixture, and the fixture list will be updated accordingly.
- All fixtures are subject to a limit of two postponements. On the third postponement, the fixture become null and void or a walkover is granted.
- If two clubs fail to agree on either postponement or a re-fixture date, the fixture stands. A club may then unilaterally request a change of fixture from the CCC for exceptional reasons, stating clearly that agreement between the clubs does not apply.


## Unfulfilled Fixtures / Walkovers

- A fine of $€ 100$ per team will apply for each unfulfilled fixture, unless a walkover is given by one of the teams. Walkovers will be awarded automatically where one of the teams involved fails to fulfil or indicates their intention not to fulfil a fixture without the joint submission of an agreed re-fixture date. A fine of $€ 200$ will apply to the relevant team in each case. Disputes in relation to the non-fulfilment of a fixture will be referred to the CCC.
- If a club is disqualified or retires during the course of the league, its played games shall stand and its unplayed games awarded to the opposing teams. A fine of $€ 200$ per game will apply.
- Where clubs in the same league group are due to meet in championship later in the same year, this will not merit postponement or cancellation.
(5) Substitutions Up to nine (9) substitutions shall be permitted in the playing of normal time in all games in the County Leagues and Secondary Competitions under the jurisdiction of Coiste Chontae Chorcaí. Rule 2.4, Rules of Specification, Official Guide, Part 2 sections (ii), (iii), (iv) and (v) shall not be affected by this deviation. A maximum of three substitutes remains for extra-time in play-offs, where played.
(6) Match results by text The Referee is responsible for returning all match results and will receive a text message prior to the commencement of the game.
(7) League Placings The following Regulations shall apply as per Rule 6.21 of the Official Guide:
(a) League results shall be credited as follows: 2 points for a win, and one for a draw.
(b) If a Team is Disqualified or Retires during the course of the League Stage, its played Games shall stand and its unplayed Games shall be awarded to the Opposing Teams.
(c) Except where provided for otherwise in these Rules, in County Bye-Law or in Competition Regulation, when Teams finish with equal points for Qualification for the Concluding Stages, or for Promotion or Relegation, the tie shall be decided by the following means and in the order specified:
(i) Where two Teams only are involved - the outcome of the meeting of the two Teams in the previous game in the Competition;
(ii) Scoring Difference (subtracting the total Scores Against from total Scores For);
(iii) Highest Total Score For;
(iv) A Play-Off.

Exceptions to (c): Except where provided for otherwise in County Bye-Law or Competition Regulation, Regulations (i), (ii) and (iii) above shall not apply to Under 17 or younger age grades.
(d) In the event that two teams or more finish with equal points, but have been affected by a disqualification, loss of game on a proven objection, retirement or walk over, the tie shall be decided by the following means:
(i) Score Difference from the games in which only the teams involved, (teams tied on points), have played each other. (subtracting the total Scores Against from total Scores For)
(ii) Highest Total Score For, in which only the teams involved, have played each other, and have finished equal in (i)
(iii) A Play-Off
(8) League Play-offs In each Division, the top two teams will play in the Final.
(9) Promotion / Relegation 'Two up, two down' in each Division.
(10) League Prizes In each Division the prize fund will be as follows: Winners $€ 1,000$, Runners-up $€ 500$.

## Extra-Time \& Winner-on-the-Day Regulations

Regulations to be approved by Ard Chomhairle in January 2023 and in accordance with Rules of Specification 3.4. \& 3.5 T.O. Part 2 2022, that relevant games that are "Winner on the Day" should be completed as follows:

## Phase 1

- Proceed to Extra time as provided for in T.O Cuid II (two periods of ten minutes each way)


## Phase 2 (Penalty Kicks/Pucks)

If still level, a "penalty competition" to decide the outcome:

- The relevant rules in T.O. Cuid II shall apply in relation to Penalty Kicks/Pucks, unless otherwise stated.
- Penalties will be taken for goals only.
- The Referee shall choose the end at which the penalty kicks/pucks will be taken. The end may be changed by the referee if it becomes unplayable during the course of the penalties.
- The Referee will ensure two goal umpires are in place at the end in which the penalty kicks/pucks are to be taken;
- Both umpires shall position themselves on the end line at opposite side of the goals facing inwards
- If a penalty is scored, the goal umpire, will wave the green flag once the referee has signaled
- If the penalty is saved or missed the point umpire will signal a wide once the referee has signaled
- Only players who are on the field of play at the end of Phase 1 (i.e., end of Extra Time), shall be allowed to be registered as a penalty taker or goalkeeper. Exception: The substitute goalkeeper can come from the team panel.
- Each team shall register five penalty takers, a goalkeeper \& a substitute goalkeeper with the referee and indicate in which order the penalty takers will take their penalties. (A penalty taker can also be a goalkeeper or a substitute goalkeeper, provided they were on the field at the end of the phase 1.)
- The Referee shall toss a coin in the presence of the two captains to see which team will have the option of going first.
- Subject to the conditions below both teams will take five penalty kicks/pucks which are taken alternately by the teams. The game is awarded to whichever team scores more of their five penalty kicks/pucks
- If, before both teams have taken five penalty kicks/pucks, one team has scored more goals that the other team could score, even if they were to complete their five penalty kicks/pucks, no more penalty kicks/pucks shall be taken
- If, after both teams have taken five penalty kicks/pucks and both teams have scored the same number of goals, the penalty competition will continue but in sudden death format using the same five registered players until one team has scored a goal more than the other from the same number of kicks/pucks.
- In sudden death, the same sequence of penalty takers does not have to be followed as in the first round of penalty kicks/pucks.
- Each penalty kick/puck is taken by a different player. All registered players must take a penalty kick/puck before any player can take an additional penalty kick/puck.
- The referee shall signal for the penalty to be taken. The penalty kick/puck is completed when the ball stops moving, goes out of play (including over the crossbar) or a goal is scored.
- Only the players involved in the penalty taking competition, as well as the Referee, Linesmen and Umpires are permitted on the pitch. With the registered penalty takers located between the $45 \mathrm{~m} \& 65 \mathrm{~m}$ lines closest to the end selected by the referee. Goalkeepers to be located

20 m from the goals.

- All other players (including substitute goalkeepers), managers, officials, backroom personnel etc. should be at their designated sideline area, and off the field of play when the penaltytaking competition is taking place.
- A goalkeeper who is injured (or sent off) while the penalty kicks/pucks are being taken and is unable to continue as a goalkeeper may be replaced* by the substitute goalkeeper who has been nominated in advance, provided the referee is notified. If in the event the substitute goalkeeper also gets injured, one of the registered penalty takers may replace* the substitute goalkeeper, provided the referee is notified. (*Once replaced, the goalkeeper/ substitute goalkeeper cannot be reintroduced as a goalkeeper at a later stage).
- In the event the goalkeeper who is injured while the penalty kicks/pucks are being taken and is unable to continue and is also a registered penalty taker, they may be replaced by a player who was on the field of play at the end of Phase 1 (i.e., end of Extra Time), provided the change is approved by the referee. If the goalkeeper has taken a penalty, the replacement cannot take a penalty until the next round of penalties.
- In the event a registered penalty taker is sent off by the referee while the penalty kicks/pucks are being taken, they may be replaced by a player who was on the field of play at the end of Phase 1 (i.e., end of Extra Time), provided the change is approved by the referee. If the sent off player has taken a penalty, the replacement cannot take a penalty until the next round of penalties.

| Order No. | Jersey No. |  |
| :---: | :---: | :---: |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| Jersey Nalty Takers |  |  |


| Jersey Number | Substitute Goalkeeper |
| :---: | :---: |
|  | Name |

## Notes:

- Penalties will be taken for goals only.
- Each team shall register five penalty takers, a goalkeeper \& a substitute goalkeeper with the referee and indicate in which order the penalty takers will take their penalties. (A penalty taker can also be a goalkeeper or a substitute goalkeeper.)
- Only players who are on the field of play at the end of Phase 1 (i.e. end of Extra Time Phase 1), shall be allowed to be registered as a penalty taker or goalkeeper.
- The substitute goalkeeper can come from the team panel.


