

The background of the page features a large, faint watermark of the Cork GAA crest. The crest is a shield-shaped emblem with a central tower, two crossed hammers, and two crossed hurling sticks. A banner at the bottom of the crest contains the word 'CORCAIGH' in red. The text 'Cork GAA Competition Regulations 2024' is centered over the crest in a bold, italicized, black serif font.

***Cork GAA  
Competition  
Regulations  
2024***

## Cork GAA Competition Regulations 2024



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## **County League & Championship Regulations 2024**

These regulations apply to all Adult League, Championship, U21, Secondary Competitions and Challenge games / Tournaments played under the jurisdiction of Cork County Committee and its eight Divisional Sub-Committees.

### **(1) Correspondence**

(a) All correspondence in relation to County Committee fixtures is to be submitted from the Club Secretary's official email account to the County Secretary's official email account. (b) All correspondence in relation to Divisional Committee fixtures is to be submitted from the Club Secretary's official email account to the Divisional Secretary's official email account.

### **(2) League & Championship Placings**

League & Championship placings shall be determined as follows:

- (a) League results shall be credited as follows: 2 points for a win, and one for a draw.
- (b) If a Team is Disqualified or Retires during a Group Stage, its played Games shall stand and its unplayed Games shall be awarded to the Opposing Teams.
- (c) When Teams Finish with Equal League Points for either Qualification for the Concluding Stages and / or for Promotion or Regulation, the tie(s) shall be determined by the following criteria and in the order specified:

Where Two Teams only are involved:

- (i) 'Head-to-Head'; The outcome of the meeting of the two Teams in the previous game in the Competition;
- (ii) 'Total Scoring Difference' for all games in the Group (subtract total Scores Against from total Scores For);
- (iii) 'Highest Total Score For' for all games in the Group;
- (iv) 'Highest Number of Goals Scored' for all games in the Group;
- (v) A Play-Off.

Where Three or More Teams are involved:

- (i) 'Total Scoring Difference' for all games in the Group (subtract total Scores Against from total Scores For)
- (ii) 'Highest Total Score For' for all games in the Group;
- (iii) 'Highest Number of Goals Scored' for all games in the Group;
- (iv) A Play-Off.

If application of criteria (i) to (iii) results in a team(s) being successful or eliminated, but there is still a relevant tie to be decided, criteria (i) to (iii) is to be repeated for the 'Head-to-Head' games only of the still tied teams. If a tie remains, (iv) a Play-Off is required.

(d) In the event that Two teams or More Finish with Equal Points, but have been affected by a disqualification, loss of game on a proven objection, retirement or walk-over, the tie shall be decided by the following means:

- (i) 'Head-to-Head': The higher number of League Points obtained in the 'Head-to-Head' games defined as the games in which the teams involved in the tie have played each other;
- (ii)\*'Total Scoring Difference' in the 'Head-to-Head' games (subtract total Scores Against from total Scores For);
- (iii) 'Highest Total Score For' in the 'Head-to-Head' games;
- (iv) 'Highest Number of Goals Scored' in the 'Head-to-Head' games;
- (v) A Play-Off.

If application of criteria (i) to (iv) results in a team(s) being successful or eliminated but there is still a relevant tie to be decided, criteria (i) to (iv) is to be repeated for the 'Head-to-Head' games only of the still tied teams. If a tie remains, (v) a Play-Off is required.

\*In this scenario, where a team's total Scores For and total Scores Against record is affected by there not being a score for a game consequent on a disqualification, loss of game on a proven objection, retirement or walk-over, an Average Score For and an Average Score Against achieved by the team in all Group games played shall be applied to the game concerned and calculated as follows: The team's Scores For and Scores Against made in all games played shall be separately totalled and both the Scores For and Scores Against totals shall be separately divided by the number of all games the team has actually played.

### **(3) County Senior Leagues**

#### League Placings

Teams will be separated as per Regulation 2 as outlined above.

#### Dates

All League fixture dates will be included in the Master Fixture Plan. The completion dates for the group stages and finals of the County League will be determined by the County CCC. Completion dates for Divisional Leagues are to be determined by the relevant Divisional CCC.

#### Times

County League fixtures are scheduled for 11.30am each Sunday. This can be changed by agreement, as per the Regulations below. Where a second team of a club is involved in a County fixture, this fixture will be scheduled for 3pm on Saturday. Times for Divisional League fixtures are to be determined by the relevant Divisional CCC.

#### Venues

The first named team has home venue for League fixtures. If this venue is not available, the game will be played at the (i) opponent's venue or (ii) at a neutral venue, in that order. If no venue is available, home venue reverts to the first named team for the re-fixture.

#### Groupings

County Senior League Divisions for 2024 are listed as follows:

### Red FM County Senior Hurling Leagues 2024

No.	Division 1	Division 2	Division 3	Division 4	Division 5	Division 6	Division 7
1	Ballincollig	Bride Rovers	Ballinhassig	Ballyhea	Aghabullogue	Aghada	Ballinascarthy
2	Blackrock	Carrigaline	Ballymartle	Bandon	Argideen Rngrs	Ballygiblin	Ballinora
3	Carrigtwohill	Coursey Rvrs	Bishopstown	Cloughdub	Ballygarvan	Barryroe	Douglas
4	Charleville	Éire Óg	Blackrock	Kildorrery	Castlemartyr	Erins Own	Kilshannig
5	Douglas	Erins Own	Blarney	Kilworth	Cloyne	Glen Rovers	Meelin
6	Fr. O'Neill's	Fermoy	Castlelyons	Lisgoold	Dungourney	Kilbrittain	St. Finbarr's
7	Glen Rovers	Killeagh	Inniscarra	Milford	Mayfield	Na Piarasaigh	Nemo Rngrs
8	Kanturk	Midleton	Mallow	Russell Rvrs	Midleton	Sarsfields	Kinsale
9	Na Piarasaigh	N'townshandrum	Newcestown	St. Catherine's	Tracton		
10	Sarsfields	St. Finbarr's	Valley Rvrs	Youghal	Watergrasshill		

### County Senior Football Leagues 2024

No.	Division 1	Division 2	Division 3	Division 4	Division 5	Division 6	Division 7
1	Ballincollig	BÁth'Ghaorthaidh	Aghada	Aghabullogue	Adrigole	Aghinagh	Argideen Rgrs
2	Carbery Rgrs	Clonakilty	Bishopstown	Bandon	Ballydesmond	Ballinora	Castlemagner
3	Carrigaline	Clyda Rovers	C'townbere	Bantry Blues	Buttevant	Cobh	Cullen
4	Castlehaven	Dohenys	Kanturk	Boherbue	Dromtarriffe	Gabriel Rngrs	St. Finbarr's
5	Cill Na Martra	Fermoy	Kilshannig	Ilen Rovers	Glenville	Kildorrery	St. James'
6	Douglas	Kiskeam	Macroom	Naomh Abán	Kilmurry	Mayfield	Urhan
7	Éire Óg	Knocknagree	Mallow	St. Vincent's	Kinsale	St. Michael's	Canovee
8	Nemo Rngrs	O'D Rossa	Nemo Rngrs	Uíbh Laoire	Millstreet	St. Nick's	Ballyhooly
9	Newcestown	St. Michael's	Newmarket	Glanmire	Na Piarasaigh		
10	St. Finbarr's	Valley Rvrs	Rockchapel	Glanworth	Mitchelstown		

#### Substitutions

Up to nine (9) substitutions shall be permitted in the playing of normal time in all non-championship games. General Rule shall not be affected by this deviation. A maximum of three substitutes remains for extra-time in play-offs / finals.

#### Referees

Where the appointed referee fails to attend a League fixture, agreement must be reached between the two clubs on a substitute referee by (i) agreement or (ii) tossing. Failure to comply will result in forfeiture of the league points by the club or clubs failing to agree. In the event of a referee being agreed by both clubs, it is the responsibility of the club of the referee to ensure that the official report of the game is submitted within three days of the game. If the agreed referee is not a member of either participating club, the responsibility for ensuring the report is submitted shall rest with the home club.

#### League Finals / Promotion / Relegation

A fully integrated League programme is in place, incorporating all teams in the county in one overall structure, consisting of County Senior Leagues and Divisional Junior Leagues with progression between both levels.

The Senior Leagues consist of seven divisions, in both Hurling and Football, each with ten teams, with the exception of Divisions 6 and 7 which will have 8 teams each. The Divisional Junior Leagues will operate separately but are linked to Division 7 through promotion and relegation.

In all County League Divisions, the top two teams will meet in a League Final (prize fund: Winners €1,000, Runners-up €500), with both teams being promoted. The bottom two teams in each Division will be relegated.

The bottom two teams in Division 7 of both the Hurling and Football Leagues will be relegated to their respective Divisional Junior Leagues. The bottom team will be replaced by the winner of the same Divisional Junior League to which they are relegated. The second bottom team will be replaced by the County Junior A Championship winner. If the County Junior A Championship winner is already in the County Senior Leagues, the second bottom placed team will instead be replaced by the winner of the same Divisional Junior League to which they are relegated.

If any team withdraws or if two teams from the same Division are relegated, the same principle will follow. Their place will go to the next best placed team from the same Division, ensuring that Divisional Leagues will also have even numbers insofar as is possible.

Teams that are relegated in County Championships but not in Leagues shall retain their League status as both competitions are decoupled.

Formats for Divisional Leagues are to be devised by the relevant Divisional CCCs.

#### Request for Postponement / Change of League Fixtures

Any changes to the listed time and / or date for League Fixtures must be requested via the Club Secretary's official email account to the Secretary of the CCC in charge of the relevant competition at least five days in advance of the fixture. Postponements shall not be granted thereafter, except in exceptional circumstances.

If a fixture is to be changed, the following criteria must be met:

- Both clubs must email the Secretary of the CCC in charge of the relevant competition referencing the fixture involved, both outlining the same reason for change of fixture and both listing the same new agreed re-fixture date / time.
- The re-fixture date must be on / before the same date in the following month and on / before the group stage deadline. For example, a match postponed on March 15th must be re-fixed for a date on or before April 15th before postponement is granted.
- If the request is approved by relevant CCC, the new date / time becomes a ratified fixture, and the fixture list will be updated accordingly.
- All fixtures are subject to a limit of two postponements. On the third postponement, the fixture becomes null and void, or a walkover is granted.
- If two clubs fail to agree on either postponement or a re-fixture date, the fixture stands. A club may then unilaterally request a change of fixture from the CCC for exceptional reasons, stating clearly that an agreement between the clubs does not apply.
- Ultimately, final authority on all fixtures rests with the relevant CCC.

#### Unfulfilled Fixtures / Walkovers - Leagues

A fine of €100 per team will apply for each unfulfilled League fixture, unless a walkover is given by one of the teams. Walkovers will be awarded automatically where one of the teams involved fails to fulfil or indicates their intention not to fulfil a fixture without the joint submission of an agreed re-fixture date. A fine of €200 will apply to the relevant team in each case. Disputes in relation to the non-fulfilment of a fixture will be referred to the relevant CCC.

If a club is disqualified or retires after the League Groups are ratified, its played games shall stand and its unplayed games awarded to the opposing teams. A fine of €200 per unplayed game will apply. Where clubs in the same league group are due to meet in championship later in the same year, this will not merit postponement or cancellation.

#### **(4) Championships**

All Championship fixtures circulated in the Master Fixture Plan are deemed ratified.

##### Competitions

There are 19 County Championships organised by Cork County Board from Premier Senior to Junior C. One hundred and twenty club teams participate in the County Senior, Intermediate & Premier Junior Championships (listed 1-10 below), with 60 teams in both Hurling and Football split across 5 grades of 12 teams in each. In the Divisions/Colleges Championship entry is open to all Divisions as well as UCC and MTU, the format is agreed annually based on the number of entries (listed 11-12 below). The winner of these Championships enters the Premier Senior Championships at the Quarter Final stage. In the Junior A and B grades (listed 13-16 below) Divisional winners proceed to County Quarter Finals. In Confined Junior B and C grades, Countywide group stages include first teams only (listed 17-19 below). The number of teams included in each championship are included in brackets.

1) Premier Senior Hurling (12 +1 teams)	(PSHC)	(Seán Óg Murphy Cup)
2) Senior A Hurling (12)	(SAHC)	(Jim Forbes Cup)
3) Premier Intermediate Hurling (12)	(PIHC)	(Seamus Long Cup)
4) Intermediate A Hurling (12)	(IAHC)	(Paddy Walsh Cup)
5) Premier Junior Hurling (12)	(PJHC)	(Jimmy O'Mahony Cup)
6) Premier Senior Football (12 +1)	(PSFC)	(Andy Scannell Cup)
7) Senior A Football (12)	(SAFC)	(Kevin McTiernan Cup)
8) Premier Intermediate Football (12)	(PIFC)	(Billy Long Cup)
9) Intermediate A Football (12)	(IAFC)	(Seán Ó Suilleabháin Cup)
10) Premier Junior Football (12)	(PJFC)	(Donal Hurley Cup)
11) Divisions / Colleges Hurling (9)	(D/CHC)	(Denis O'Riordan Cup)
12) Divisions / Colleges Football (10)	(D/CFC)	(Tadhg Crowley Cup)
13) Junior A Hurling - 7 Divisional winners	(JAH Div)	(John Quirke Cup)
14) Junior B Hurling - 7 Divisional winners	(JBHC Div)	(Dan Hoare Cup)
15) Junior A Football - 7 Divisional winners	(JAF Div)	(Dónal O'Sullivan Cup)
16) Junior B Football - 8 Divisional winners	(JBFC Div)	(Jim Cronin Cup)
17) Confined Junior B Hurling (12)	(JBHC)	
18) Confined Junior B Football (16)	(JBFC)	
19) Confined Junior C Football (16)	(JCFC)	

Divisions are permitted to organise U21 Championships at a period designated by the County Committee, with the provision that Adult and Underage fixtures always take precedence.

##### Sequence of Group Games in all Group competitions

Round 1 (A v B, C v D)

Round 2 (A v D, B v C)

Round 3 (A v C, B v D)

##### Seedings, Qualification, Promotion/Regulation

Each competition is outlined in Appendix 1.

### Championship Placings

Teams will be separated as per Regulation 2 as outlined above.

### Munster Club Competitions

Cork will be represented in Senior, Intermediate and Junior provisional competitions by the Premier Senior, Premier Intermediate and Premier Junior County Champions, respectively.

### Draw Format & Procedure

In all competitions with twelve teams (3 groups of 4), draws will take place as follows:

- There will be three Groups to be filled (labelled 1 to 3).
- There will be three A seeds, three B seeds, six C/D seeds.
- Firstly, the three A seeds will be placed in the bowl.
- Each will be drawn and placed in Groups 1 to 3 in order.
- Then, the three B seeds will be placed in the bowl.
- Each will be drawn and placed in Groups 1 to 3 in order.
- Then, the six C/D seeds will be placed in the bowl.
- Two will be drawn each time labelled C and D, and placed in Groups 1 to 3, in order.

In Junior B & C Competitions, the same principles will be applied depending on the number of teams.

### Request for Postponement / Change of Championship Fixtures

Any changes to the listed time and / or date for Championship Fixtures must be requested via the Club Secretary's official email account to the Secretary of the CCC in charge of the relevant competition at least five days in advance of the fixture. No postponement shall be granted thereafter, except in exceptional circumstances.

If a fixture is to be changed, the following criteria must be met:

- Both clubs must email the Secretary of the CCC in charge of the relevant competition referencing the fixture involved, both outlining the same reason for change of fixture and both listing the same new agreed re-fixture date / time.
- If the request is approved by relevant CCC, the new date / time becomes a ratified fixture, and the fixture list will be updated accordingly.
- If both clubs fail to agree on either postponement or a re-fixture date, the fixture stands. A club may then unilaterally request a change of fixture from the CCC for exceptional reasons, stating clearly that an agreement between the clubs does not apply.
- A postponement for the death of a player on the panel or a club officer will be granted, with a re-fixture to take place within 5 days.
- Ultimately, final authority on all fixtures rests with the relevant CCC.

### Unfulfilled Fixtures / Walkovers- Championship

- Walkovers will be awarded automatically where one of the teams involved fails to fulfil or indicates their intention not to fulfil a fixture.
- If a club is disqualified or retires during the group stage of a championship, its played games shall stand and its unplayed games awarded to the opposing teams.
- If a club fails to fulfil or indicates their intention not to fulfil a fixture, the following fines will apply:
- Senior, Intermediate, Premier Junior & Junior A Group Games or Rounds pre Quarter-finals: €500/game
- Senior, Intermediate, Premier Junior and Junior A from the Quarter-finals onwards: €1,000/game
- Walkovers in all championships other than the grades listed above: minimum €250/game

### **(5) National Flag & Pitch Regulations**

The National flag is to be flown for all League and Championship games. Pitches are to be lined and flagged. A scoreboard is to be fully operational at all Championship games. Mini half-time games are at the discretion of the host venue.

### **(6) Challenge Games / Tournaments**

All tournaments or challenge matches, shall be governed by and must be carried out in accordance with the General Rules of the Association (Code 14).

All requests for any challenge games involving teams at any grade above Minor level are to be submitted by the Club Secretary two days in advance of the fixture via the online portal <https://gaacork.ie/cork-county-board-challenge-game-application-form/>. Permission is automatically granted by the relevant CCC unless informed otherwise. Where the fixture involves teams involved in Divisional competitions, the respective Divisional committees will be notified of the request.

All applications for Tournaments and for matches for a prize or trophies, giving names of teams and particulars of draw and trophies, must be accompanied by a permit fee, (Inter- County €40, Inter Club €20) and submitted through the Secretary of an affiliated Club with the approval of Divisional Secretary of the area in which the Tournament or match is to take place.

No tournament match shall take place unless prior sanction has been obtained for date and venue. Club Tournaments shall be confined to a maximum of eight teams and Inter-County Tournaments to four teams, except as otherwise permitted by the Provincial or Central Council. All applications for friendly or challenge matches must be submitted in writing by Club Secretaries concerned stating teams, date, and venue.

Referees of Tournament matches must forward their reports of same to County Committee or Divisional Committee, as well as a copy to Tournament Committees, and all objections against Clubs in Tournaments must likewise be lodged with County Committee or Divisional Committee, as appropriate.

### **(7) Video Recording Permission**

All requests for permission to record on video any fixture at any grade above Minor level are to be submitted two days in advance of the fixture by the Club Secretary via the online portal <https://gaacork.ie/recordgame/>. Permission is not granted for any games broadcast by Rebels' Online. Otherwise, permission is automatically granted by the relevant CCC unless informed otherwise. The recording may only be used for coaching purposes and the unit seeking permission to record the game, or its agent hired for the purposes of same, shall make a full, unedited copy of the game available to the CCC on request. Where the fixture involves teams involved in Divisional competitions, the respective Divisional committees will be notified of the request.

A Club/Divisional Committee may not enter into a commercial agreement for the sale of match videos, digital recordings or any other form of broadcast, live or recorded, through any form of electronic or print media without the permission of the CCC.

### **(8) Panel Sizes & Backroom – all fixtures**

Team panels admitted to the field area are limited to a maximum of 30 players, 15 starting players and 15 substitutes. This limit also applies to listing in the match programme.

A maximum of 42 persons (including a maximum of 30 players) will be admitted to the playing area before and during the game. If more than 42 persons from either club are present in Field Area before or during the game, the

Event Controller of the game is requested to report this to referee/fourth official. The referee and Event Controller should record this breach in their match report.

The maximum number of Officials (including two Water Carriers (Maor Uisce) per team (Football) or two Water / Hurley Carriers (Maor Uisce / Camán) per team (Hurling) is to be 12 persons. All Water Carriers (Football) or Water/Hurley Carriers (Hurling) must be aged 18 or over and cannot be a member of the substitutes or a team manager / selector.

Apart from the Bainisteoir, the Medical Officer and the two Water or Water/Hurley Carriers (who are to be provided by their Club with distinguishing armbands/bibs), all Substitutes and Officials, shall always remain seated during play. The Bainisteoir may go along the side-line between the two 45m lines to issue instructions, after which he must return to the area in front of his own team's dug out. He must not enter the field for any purpose.

Substitutes may warm-up on the side-line area between the end line and the 20m line. A maximum of three substitutes may warm up at any one time, wearing a bib/ top, different / distinct from team jersey. No hurleys, sliotars or footballs may be used along the side-line during the warm-up.

Hurley/Water Carriers are to be positioned outside the 20m and 65m lines. Water carriers are not permitted to enter the field of play and players must only approach the side-line to receive water from a Water Carrier.

In Hurling, Hurley Carriers may enter the field with a replacement hurley during a break in play.

Official Team List, in Irish, to be supplied to referee prior to commencement of game. Players shall be numbered as per the team list and official match programme.

Players are required to dress uniformly with matching jerseys, socks and shorts.

### **(9) Team Lists & Substitute Slips**

Team lists are to contain the names (in Irish) and numbers of all players. Legible slips with the number of both the player coming on and off included are to be presented by the substitute to the Referee. This may be designated to a 4<sup>th</sup> Official, if one is in place.

### **(10) Injuries**

A Team Medical Official, having obtained the expressed permission of the Referee (who may delegate authority to his linesmen), may enter the field to examine an injured player. No other Team Official shall enter the field of play for this purpose. Minor injuries must be treated off the field. If a blood substitute is required, the substitute may not enter the field of play until the injured player has left and the referee/fourth official has signalled his approval.

### **(11) Referee Expenses**

The referee's expenses for all Adult League, Championship, Secondary Competitions and Challenge games will be €50. An additional expense of €25 will apply for each linesman/fourth official for championship games in grades Junior A and higher, if such officials are on the official Referee List and are identified on the Referee's Report.

### **(12) Match Results**

The Referee is responsible for returning all match results for both League and Championship.

### **(13) Winner-on-the Day**

The decision to apply Winner-on-the-Day regulations is at the discretion of the relevant CCC in charge of the competition. However, as per General Rule, there is no scope to adapt the format.

### **(14) Clash of Colours & Jersey Numbers**

If the CCC in charge of the competition confirm that there is a clash of colours in a fixture, both teams will be required to change, unless there is an agreement to toss. Jersey numbers must be clearly legible to match official, spectators, (including TV / livestream viewers) and relevant media personnel, in daylight and under floodlights. The CCC may require each Club/Unit to create a clear number zone on the back of the jersey if this is considered necessary.

### **(15) College Permits**

The Colleges, namely UCC and MTU, will submit signed permits with a maximum of four players per Division along with the relevant permits for players outside of Cork by March 1<sup>st</sup> annually, to be approved at the next County Committee meeting. The players listed will be then tied to the College and will not be eligible to play with their Divisional team for the current season. If a Division does not field a team in the County Championship in a particular year, there will be no closing date and no limit on the number of players that can be nominated from that Division. If a Divisional team participated in the competition, then the colleges are confined to using the players listed. If a College does not field, there listed players are free to play with a Divisional team as long as they have not played for the College in the Championship of that year.

### **(16) Formats**

Formats and calendars for all League, Championship, U21 and Secondary competitions shall be submitted by each Divisional Committee for approval from County Committee before January 31<sup>st</sup> annually.

### **(17) Fines**

A minimum fine of €200 will apply to any breach of the above League and Championship Regulations or of the Clár an Lae issued by the Committee-in-Charge.

### **(18) Grades**

The Championship Grades shall be known as Premier Senior, Senior A, Premier Intermediate, Intermediate A, Premier Junior, Junior A, Junior 'B', Junior 'C', Junior 'D', U21, Minor (U18), U16, U15 and U14 in both Hurling and Football.

Players forming a Team which wins the County Senior A, Premier Intermediate, Intermediate A, Premier Junior or any County Junior Hurling or Football Championship shall go into a more advanced grade. Exception - This shall not apply in the case of Clubs already having a team in the next highest grade.

### **Divisional Teams**

Divisional Committees may, with the permission of the County Committee, enter a team or teams for the Premier Senior Hurling or Football Championship, representative of Intermediate, Premier Junior and Junior teams, within their respective areas. No player can be selected from a Club which has a Senior team in the current Championship. The status of players shall not be affected and they may continue to play with their own Clubs. Team lists must contain the names of the particular Clubs from which the players have been selected. Selected players are responsible to their Divisional Committee.

**(19) Eligibility – Age Grades**

A player shall have celebrated his 18<sup>th</sup> birthday before January 1<sup>st</sup> of the Championship year in order to participate in Premier Senior, Senior A, Premier Intermediate, Intermediate A or Premier Junior Championships or in Divisions 1 to 7 in the County Leagues.

# **Appendix 1**

## **Cork County Championship Formats 2024**

## Co-op Superstores Premier Senior Hurling Championship 2024 (PSHC)

- 12 Club teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: **R1** (A v B, C v D); **R2** (A v D, B v C); **R3** (A v C, B v D).
- Divisional /College teams will play separately, with one team gaining entry to the Championship proper at the quarter-final stage.

**Seedings:** The finalists from the previous year, along with the top ranked semi-finalist (based on the group stages) are designated as A seeds. The remaining three teams to emerge from the group stages are designated as B seeds. All remaining teams are designated as C/D seeds, in no particular order.

Seeding	Team
<b>A</b>	Midleton, St. Finbarr's, Sarsfields.
<b>B</b>	Blackrock, Charleville, Douglas.
<b>C / D</b>	Bishopstown, Erins Own, Fr. O'Neill's, Kanturk, Newcestown, Newtownshandrum.

### Draws

Seed	Group 1	Group 2	Group 3
<b>A</b>	Sarsfields	St Finbarr's	Midleton
<b>B</b>	Douglas	Blackrock	Charleville
<b>C</b>	Bishopstown	Newcestown	Erins Own
<b>D</b>	Newtownshandrum	Fr. O'Neill's	Kanturk

**Qualification** Only the top group winner will qualify for the semi-finals, with the remaining two group winners, the three second-placed teams and the divisions / colleges winner qualifying for the three quarter-finals.

On completion of the group stages, Teams (1-6) will be ranked as follows:

- |                        |                           |
|------------------------|---------------------------|
| 1. Top Group winner    | 4. Top Group runner-up    |
| 2. Second Group winner | 5. Second Group runner-up |
| 3. Third Group winner  | 6. Third Group runner up  |

**Quarter-finals:** (a) 2 v 5, (b) 3 v 4, (c) 6 v Divisions / Colleges winner.

**Semi-finals:** 1 v (b), (a) v (c).

A repeat pairing is possible in the quarter finals in (a) 2 v 5 and (b) 3 v 4 above. If either scenario arises, then team 2 will instead play team 4, and team 3 will play team 5. Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

**Relegation** The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the three teams that finish bottom of their respective groups.

## Premier Senior Football Championship 2024 (PSFC)

- 12 Club teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: **R1** (A v B, C v D); **R2** (A v D, B v C); **R3** (A v C, B v D).
- Divisional /College teams will play separately, with one team gaining entry to the Championship proper at the quarter-final stage.

**Seedings:** The finalists from the previous year, along with the top ranked semi-finalist (based on the group stages) are designated as A seeds. The remaining three teams to emerge from the group stages are designated as B seeds. All remaining teams are designated as C/D seeds, in no particular order.

Seeding	Team
<b>A</b>	Nemo Rangers St. Finbarr's, Castlehaven.
<b>B</b>	Ballincollig, Clonakilty, Douglas.
<b>C / D</b>	Carberry Rangers, Éire Óg, Mallow, Newcestown, St. Michael's, Valley Rovers.

### Draws

Seed	Group 1	Group 2	Group 3
<b>A</b>	Nemo Rangers	Castlehaven	St Finbarr's
<b>B</b>	Ballincollig	Clonakilty	Douglas
<b>C</b>	Newcestown	Carberry Rangers	Valley Rovers
<b>D</b>	Éire Óg	St Michael's	Mallow

**Qualification** Only the top group winner will qualify for the semi-finals, with the remaining two group winners, the three second-placed teams and the divisions / colleges winner qualifying for the three quarter-finals.

On completion of the group stages, Teams (1-6) will be ranked as follows:

- |                        |                           |
|------------------------|---------------------------|
| 1. Top Group winner    | 4. Top Group runner-up    |
| 2. Second Group winner | 5. Second Group runner-up |
| 3. Third Group winner  | 6. Third Group runner up  |

**Quarter-finals:** (a) 2 v 5, (b) 3 v 4, (c) 6 v Divisions / Colleges winner.

**Semi-finals:** 1 v (b), (a) v (c).

A repeat pairing is possible in the quarter finals in (a) 2 v 5 and (b) 3 v 4 above. If either scenario arises, then team 2 will instead play team 4, and team 3 will play team 5. Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

**Relegation** The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the three teams that finish bottom of their respective groups

## Co-op Superstores Senior A Hurling Championship 2024 (SAHC)

- 12 teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: **R1** (A v B, C v D); **R2** (A v D, B v C); **R3** (A v C, B v D).

**Seedings:** The losing finalist from the previous year, the team relegated from the grade above, along with the top ranked semi-finalist (based on the group stages) will be designated as A seeds. The remaining three teams to emerge from the group stages will be designated as B seeds. All remaining teams will be designated as C/D seeds, in no particular order.

Seeding	Team
<b>A</b>	Glen Rovers, Blarney, Bride Rovers.
<b>B</b>	Carrigtwohill, Cloyne, Killeagh.
<b>C / D</b>	Ballyhea, Castlelyons, Courcey Rovers, Fermoy, Inniscarra, Na Piarsaigh.

### Draws

Seed	Group 1	Group 2	Group 3
<b>A</b>	Blarney	Bride Rovers	Glen Rovers
<b>B</b>	Carrigtwohill	Cloyne	Killeagh
<b>C</b>	Na Piarsaigh	Fermoy	Ballyhea
<b>D</b>	Courcey Rovers	Castlelyons	Inniscarra

**Qualification** Two teams will progress from each group of four to the play-off stages. This will result in six teams qualifying, with the two top group winners qualifying for the semi-finals and the remaining group winner and the three second -placed teams qualifying for the quarter-finals.

On completion of the group stages, Teams (1-6) will be ranked as follows:

- |                        |                           |
|------------------------|---------------------------|
| 1. Top Group winner    | 4. Top Group runner-up    |
| 2. Second Group winner | 5. Second Group runner-up |
| 3. Third Group winner  | 6. Third Group runner up  |

**Quarter-finals:** (a) 3 v 6, (b) 4 v 5.

**Semi-finals:** 1 v (b), 2 v (a).

A repeat pairing is possible in the quarter finals in (a) 3 v 6 above. If this arises 3 will instead play 5 and 4 will play 6. Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

**Relegation** The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the three teams that finish bottom of their respective groups.

## Senior A Football Championship 2024 (SAFC)

- 12 teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: **R1** (A v B, C v D); **R2** (A v D, B v C); **R3** (A v C, B v D).

**Seedings:** The losing finalist from previous year, the team relegated from the grade above, along with the top ranked semi-finalist (based on the group stages) will be designated as A seeds. The remaining three teams to emerge from the group stages will be designated as B seeds. All remaining teams will be designated as C/D seeds, in no particular order.

Seeding	Team
<b>A</b>	Carrigaline, Dohenys, Newmarket.
<b>B</b>	Kanturk, Béal Áth an Ghaorthaidh, Knocknagree.
<b>C / D</b>	Bishopstown, Cill Na Martra, Clyda Rovers, Fermoy, Kiskeam, O'Donovan Rossa.

### Draws

Seed	Group 1	Group 2	Group 3
<b>A</b>	Carrigaline	Dohenys	Newmarket
<b>B</b>	Béal Áth an Ghaorthaidh	Kanturk	Knocknagree
<b>C</b>	Cill na Martra	O' Donovan Rossa	Clyda Rovers
<b>D</b>	Kiskeam	Fermoy	Bishopstown

**Qualification** Two teams will progress from each group of four to the play-off stages. This will result in six teams qualifying, with the two top group winners qualifying for the semi-finals and the remaining group winner and the three second -placed teams qualifying for the quarter-finals.

On completion of the group stages, Teams (1-6) will be ranked as follows:

- |                        |                           |
|------------------------|---------------------------|
| 1. Top Group winner    | 4. Top Group runner-up    |
| 2. Second Group winner | 5. Second Group runner-up |
| 3. Third Group winner  | 6. Third Group runner up  |

**Quarter-finals:** (a) 3 v 6, (b) 4 v 5.

**Semi-finals:** 1 v (b), 2 v (a).

A repeat pairing is possible in the quarter finals in (a) 3 v 6 above. If this arises 3 will instead play 5 and 4 will play 6. Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

**Relegation** The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the three teams that finish bottom of their respective groups.

## Co-op Superstores Premier Intermediate Hurling Championship 2024 (PIHC)

- 12 teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: **R1** (A v B, C v D); **R2** (A v D, B v C); **R3** (A v C, B v D).

**Seedings:** The losing finalist from the previous year, the team relegated from the grade above, along with the top ranked semi-finalist (based on the group stages) will be designated as A seeds. The remaining three teams to emerge from the group stages will be designated as B seeds. All remaining teams will be designated as C/D seeds, in no particular order.

Seeding	Team
<b>A</b>	Mallow, Castlemartyr, Kilworth.
<b>B</b>	Ballincollig, Ballymartle, Valley Rovers.
<b>C / D</b>	Aghabullogue, Ballinhassig, Carrigaline, Dungourney, Éire Óg, Watergrasshill.

### Draws

Seed	Group 1	Group 2	Group 3
<b>A</b>	Castlemartyr	Mallow	Kilworth
<b>B</b>	Valley Rovers	Ballincollig	Ballymartle
<b>C</b>	Carrigaline	Éire Óg	Ballinhassig
<b>D</b>	Watergrasshill	Aghabullogue	Dungourney

**Qualification** Two teams will progress from each group of four to the play-off stages. This will result in six teams qualifying, with the two top group winners qualifying for the semi-finals and the remaining group winner and the three second-placed teams qualifying for the quarter-finals.

On completion of the group stages, Teams (1-6) will be ranked as follows:

- |                        |                           |
|------------------------|---------------------------|
| 1. Top Group winner    | 4. Top Group runner-up    |
| 2. Second Group winner | 5. Second Group runner-up |
| 3. Third Group winner  | 6. Third Group runner up  |

**Quarter-finals:** (a) 3 v 6, (b) 4 v 5.

**Semi-finals:** 1 v (b), 2 v (a).

A repeat pairing is possible in the quarter finals in (a) 3 v 6 above. If this arises 3 will instead play 5 and 4 will play 6. Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

**Relegation** The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the three teams that finish bottom of their respective groups.

## Premier Intermediate Football Championship 2024 (PIFC)

- 12 teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: **R1** (A v B, C v D); **R2** (A v D, B v C); **R3** (A v C, B v D).

**Seedings:** The losing finalist from the previous year, the team relegated from the grade above, along with the top ranked semi-finalist (based on the group stages) will be designated as A seeds. The remaining three teams to emerge from the group stages will be designated as B seeds. All remaining teams will be designated as C/D seeds, in no particular order.

Seeding	Team
<b>A</b>	Ilen Rovers, Bantry Blues, Castletownbere.
<b>B</b>	Kilshannig, Nemo Rangers, Uibh Laoire.
<b>C / D</b>	Aghada, Aghabullogue, Bandon, Macroom, Naomh Abán, Rockchapel.

### Draws

Seed	Group 1	Group 2	Group 3
<b>A</b>	Ilen Rovers	Bantry Blues	Castletownbere
<b>B</b>	Uibh Laoire	Nemo Rangers	Kilshannig
<b>C</b>	Aghada	Naomh Abán	Rockchapel
<b>D</b>	Aghabullogue	Bandon	Macroom

**Qualification** Two teams will progress from each group of four to the play-off stages. This will result in six teams qualifying with the two top group winners qualifying for the semi-finals and the remaining group winner and the three second-placed teams qualifying for the quarter-finals.

On completion of the group stages, Teams (1-6) will be ranked as follows:

- |                        |                           |
|------------------------|---------------------------|
| 1. Top Group winner    | 4. Top Group runner-up    |
| 2. Second Group winner | 5. Second Group runner-up |
| 3. Third Group winner  | 6. Third Group runner up  |

**Quarter-finals:** (a) 3 v 6, (b) 4 v 5.

**Semi-finals:** 1 v (b), 2 v (a).

A repeat pairing is possible in the quarter finals in (a) 3v6 above. If this arises 3 will instead play 5 and 4 will play 6. Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

**Relegation** The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the three teams that finish bottom of their respective groups.

## Co-op Superstores Intermediate A Hurling Championship 2024 (IAHC)

- 12 teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: **R1** (A v B, C v D); **R2** (A v D, B v C); **R3** (A v C, B v D).

**Seedings:** The losing finalist from the previous year, the team relegated from the grade above, along with the top ranked semi-finalist (based on the group stages) will be designated as A seeds. The remaining three teams to emerge from the group stages will be designated as B seeds. All remaining teams will be designated as C/D seeds, in no particular order.

Seeding	Team
<b>A</b>	Bandon, Mayfield, Midleton.
<b>B</b>	Ballygiblin, Blackrock, Lisgoold.
<b>C / D</b>	Aghada, Cloughduv, Erins Own, Kildorrery, Sarsfields, Youghal.

### Draws

Seed	Group 1	Group 2	Group 3
<b>A</b>	Midleton	Bandon	Mayfield
<b>B</b>	Ballygiblin	Blackrock	Lisgoold
<b>C</b>	Aghada	Erins Own	Cloughduv
<b>D</b>	Sarsfields	Kildorrery	Youghal

**Qualification** Two teams will progress from each group of four to the play-off stages. This will result in six teams qualifying for the play-off, with the two top group winners qualifying for the semi-finals and the remaining group winner and the three second -placed teams qualifying for the quarter-finals.

On completion of the group stages, Teams (1-6) will be ranked as follows:

- |                        |                           |
|------------------------|---------------------------|
| 1. Top Group winner    | 4. Top Group runner-up    |
| 2. Second Group winner | 5. Second Group runner-up |
| 3. Third Group winner  | 6. Third Group runner up  |

**Quarter-finals:** (a) 3 v 6, (b) 4 v 5.

**Semi-finals:** 1 v (b), 2 v (a).

A repeat pairing is possible in the quarter finals in (a) 3 v 6 above. If this arises 3 will instead play 5 and 4 will play 6. Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

**Relegation** The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the three bottom placed teams from the groups.

## Intermediate A Football Championship 2024 (IAFC)

- 12 teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: **R1** (A v B, C v D); **R2** (A v D, B v C); **R3** (A v C, B v D).

**Seedings:** The losing finalist from the previous year, the team relegated from the grade above, along with the top ranked semi-finalist (based on the group stages) will be designated as A seeds. The best ranked, remaining three teams to emerge from the group stages will be designated as B seeds. All remaining teams will be designated as C/D seeds, in no particular order.

Seeding	Team
A	Dromtarriffe, Mitchelstown, Na Piarsaigh.
B	Adrigole, Boherbue, St. Vincent's.
C / D	Ballinora, Gabriel Rangers, Glanmire, Glanworth, Kildorrery, St. Finbarr's.

### Draw

Seed	Group 1	Group 2	Group 3
A	Dromtarriffe	Mitchelstown	Na Piarsaigh
B	Adrigole	St Vincent's	Boherbue
C	Kildorrery	Glanworth	St Finbarr's
D	Gabriel Rangers	Ballinora	Glanmire

**Qualification** Two teams will progress from each group of four to the play-off stages. This will result in six teams qualifying for the play-off, with the two top group winners qualifying for the semi-finals and the remaining group winner and the three second -placed teams qualifying for the quarter-finals.

On completion of the group stages, Teams (1-6) will be ranked as follows:

- |                        |                           |
|------------------------|---------------------------|
| 1. Top Group winner    | 4. Top Group runner-up    |
| 2. Second Group winner | 5. Second Group runner-up |
| 3. Third Group winner  | 6. Third Group runner up  |

**Quarter-finals:** (a) 3 v 6, (b) 4 v 5.

**Semi-finals:** 1 v (b), 2 v (a).

A repeat pairing is possible in the quarter finals in (a) 3v6 above. If this arises 3 will instead play 5 and 4 will play 6. Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

**Relegation** The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the three bottom placed teams from the groups.

## Co-op Superstores Premier Junior Hurling Championship 2024 (PJHC)

- 12 teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: **R1** (A v B, C v D); **R2** (A v D, B v C); **R3** (A v C, B v D).

**Seedings:** The losing finalist from the previous year, the team relegated from the grade above, along with the top ranked semi-finalist (based on the group stages) will be designated as A seeds. The remaining three teams to emerge from the group stages will be designated as B seeds. All remaining teams will be designated as C/D seeds, in no particular order.

Seeding	Team
<b>A</b>	Douglas, Barryroe, St. Catherine's.
<b>B</b>	Glen Rovers, Kilbrittain, Meelin.
<b>C / D</b>	Argideen Rangers, Ballygarvan, Milford, Nemo Rangers, St. Finbarr's, Russell Rovers.

### Draws

Seed	Group 1	Group 2	Group 3
<b>A</b>	Douglas	Barryroe	St Catherine's
<b>B</b>	Meelin	Kilbrittain	Glen Rovers
<b>C</b>	Milford	Ballygarvan	Argideen Rangers
<b>D</b>	Russell Rovers	Nemo Rangers	St Finbarr's

**Qualification** Two teams will progress from each group of four to the play-off stages. This will result in six teams qualifying for the play-off stages with the two top group winners qualifying for the semi-finals and the remaining group winner and the three second -placed teams qualifying for the quarter-finals.

On completion of the group stages, Teams (1-6) will be ranked as follows:

- |                        |                           |
|------------------------|---------------------------|
| 1. Top Group winner    | 4. Top Group runner-up    |
| 2. Second Group winner | 5. Second Group runner-up |
| 3. Third Group winner  | 6. Third Group runner up  |

**Quarter-finals:** (a) 3 v 6, (b) 4 v 5.

**Semi-finals:** 1 v (b), 2 v (a).

A repeat pairing is possible in the quarter finals in (a) 3v6 above. If this arises 3 will instead play 5 and 4 will play 6. Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

**Relegation** The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the three teams that finish bottom of their respective groups.

## Premier Junior Football Championship 2024 (PJFC)

- 12 teams, 3 games each
- 3 Groups of 4 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: **R1** (A v B, C v D); **R2** (A v D, B v C); **R3** (A v C, B v D).

**Seedings:** The losing finalist from the previous year, the team relegated from the grade above, along with the top ranked semi-finalist (based on the group stages) will be designated as A seeds. The remaining three teams to emerge from the group stages will be designated as B seeds. All remaining teams will be designated as C/D seeds, in no particular order.

Seeding	Team
<b>A</b>	Glenville, Kilmurry, Urhan.
<b>B</b>	Cobh, Cullen, Millstreet.
<b>C / D</b>	Ballydesmond, Buttevant, Canovee, Kinsale, St. James, St. Nick's.

### Draws

Seed	Group 1	Group 2	Group 3
<b>A</b>	Kilmurry	Glenville	Urhan
<b>B</b>	Cobh	Cullen	Millstreet
<b>C</b>	Canovee	Kinsale	Buttevant
<b>D</b>	St James	Ballydesmond	St Nick's

**Qualification** Two teams will progress from each group of four to the play-off stages. This will result in six teams qualifying for the play-off stages with the two top group winners qualifying for the semi-finals and the remaining group winner and the three second -placed teams qualifying for the quarter-finals.

On completion of the group stages, Teams (1-6) will be ranked as follows:

- |                        |                           |
|------------------------|---------------------------|
| 1. Top Group winner    | 4. Top Group runner-up    |
| 2. Second Group winner | 5. Second Group runner-up |
| 3. Third Group winner  | 6. Third Group runner up  |

**Quarter-finals:** (a) 3 v 6, (b) 4 v 5.

**Semi-finals:** 1 v (b), 2 v (a).

A repeat pairing is possible in the quarter finals in (a) 3v6 above. If this arises 3 will instead play 5 and 4 will play 6. Repeat pairings in semi-finals will be avoided, with pairings being adjusted where necessary.

**Relegation** The relegation final will be a straight play-off between the two lowest ranked teams (in terms of points won and scoring difference) amongst the three teams that finish bottom of their respective groups.

Divisional /College teams will play separately, with one team gaining entry to the Championship proper at the semi-final stage. This competition will see three seeded teams comprising of the college entries (UCC) and the top ranked divisional teams from the previous season (Avondhu and Imokilly) progressing to the semi-finals, where they will be joined by the winner of the unseeded section comprising of all other divisional entries. A deviation is required annually from Central Council for this format.

Not Entering: MTU, Seandun.

Unseeded: Avondhu, Carbery, Carrigdhoun, Duhallow, Muskerry.

Seeded: Imokilly, UCC.

**The format for the unseeded competition is as follows;**

The four unseeded teams play in a group stage format.

Following the conclusion of the group stage, the top team in the group will go forward to the semi-final of the seeded competition.

Sequence of Unseeded Group games: **R1** (A v B, C v D);      **R2** (A v D, B v C);      **R3** (A v C, B v D).

Seed	Unseeded Group
A	Carrigdhoun
B	Duhallow
C	Carbery
D	Muskerry

The format for the seeded competition is as follows;

**Semi-final:** Avondhu, Imokilly, UCC along with the top team in the unseeded section will be drawn into two semi-final pairings.

**Final**

## Divisions / Colleges Football Championship 2024 (DCFC)

Divisional /College teams will play separately, with one team gaining entry to the Championship proper at the quarter-final stage. This competition will see three seeded teams comprising of the college entries (UCC) and the top ranked divisional teams from the previous season (Carbery and Duhallow) progressing to the semi-finals, where they will be joined by the winner of the unseeded section comprising of all other divisional entries. A deviation is required annually from Central Council for this format.

Not Entering: MTU, Seandun.

Unseeded: Avondhu, Beara, Imokilly, Muskerry

Seeded: Carbery, Duhallow, UCC.

**The format for the unseeded competition is as follows;**

The four unseeded teams play in a group stage format.

Following the conclusion of the group stage, the top team in the group will go forward to the semi-final of the seeded competition.

Sequence of Unseeded Group games: **R1** (A v B, C v D); **R2** (A v D, B v C); **R3** (A v C, B v D).

Seed	Unseeded Group
A	Muskerry
B	Beara
C	Imokilly
D	Avondhu

The format for the seeded competition is as follows;

**Semi-final:** Carbery, Duhallow, UCC along with the top team in the unseeded section will be drawn into two semi-final pairings.

**Final**

## Co-op Superstores Junior A Hurling Championship 2024 (JAHC)

1 = Avondhu, 2 = Carbery, 3 = Carrigdhoun, 4 = Duhallow, 5 = Imokilly, 6 = Muskerry, 7 = Seandun.

- A. Carrigdhoun v *bye*
- B. Muskerry v Carbery
- C. Duhallow v Avondhu
- D. Imokilly v Seandun

**Semi Finals:** A v B    C v D

## Junior A Football Championship 2024 (JAFC)

1 = Avondhu, 2 = Carbery, 3 = Carrigdhoun, 4 = Duhallow, 5 = Imokilly, 6 = Muskerry, 7 = Seandun.

- A. Imokilly v *bye*
- B. Avondhu v Carrigdhoun
- C. Duhallow v Muskerry
- D. Seandun v Carbery

**Semi Finals:** A v B    C v D

## Co-op Superstores Junior B Hurling Championship 2024 (JBHC Div)

1 = Avondhu, 2 = Carbery, 3 = Carrigdhoun, 4 = Duhallow, 5 = Imokilly, 6 = Muskerry, 7 = Seandun.

- A. Carbery v *bye*
- B. Muskerry v Duhallow
- C. Seandun v Avondhu
- D. Imokilly v Carrigdhoun

**Semi Finals:** A v B    C v D

1 = Avondhu, 2 = Beara, 3 = Carbery, 4 = Carrighoun, 5 = Duhallow, 6 = Imokilly, 7 = Muskerry, 8 = Seandun.

- A. Beara v Seandun
- B. Muskerry v Imokilly
- C. Duhallow v Carrighoun
- D. Avondhu v Carbery

**Semi Finals:** A v B    C v D

## Co-op Superstores Confined Junior B Hurling Championship 2024

The 2024 format is included below. This is subject to review on an annual basis depending on the number of entries.

- First teams only
- 11 teams,
- 2 Groups of 4 teams, 1 Group of 3 teams, each with an A seed, a B seed and two C/D seeds included
- Sequence of Group games: **R1** (A v B, C v D); **R2** (A v D, B v C); **R3** (A v C, B v D).

### Seedings

Seeding will be determined by the CCC, with highest ranking given to teams relegated from the grade above, followed by ranking by performance in this grade in the previous year.

Seeding	Team
<b>A</b>	Ballyclough, O'Donovan Rossa, Uibh Laoire.
<b>B</b>	Doneraile, Gabriel Rangers, Lough Rovers,
<b>C / D</b>	Buttevant, Castletownroche, Crosshaven, Gleann na Laoi, Rathpeacon

### Draws

Seed	Group 1	Group 2	Group 3
<b>A</b>	Ballyclough	O'Donovan Rossa	Uibh Laoire
<b>B</b>	Gabriel Rangers	Doneraile	Lough Rovers
<b>C</b>	Castletownroche	Buttevant	Crosshaven
<b>D</b>	Gleann na Laoi	Rathpeacon	<i>Bye</i>

### Qualification

In each group, the top two teams will progress from each group to the play-off stages.

### Quarter Final

A = Group 2 Runner-up V Group 1 Runner-Up

B = Group 2 Winner V Group 3 Runner-up

### Semi-Final

Group 3 Winner V A

Group 1 Winner V B

## Confined Junior B Football Championship 2024 (JBFC)

The 2024 format is included below. This is subject to review once entries are confirmed.

- First teams only
- 14 teams,
- 2 Groups of 4 teams, 2 Groups of 3 teams each with an A seed, a B seed and C/D seeds included
- Sequence of Group games: **R1** (A v B, C v D); **R2** (A v D, B v C); **R3** (A v C, B v D).

### Seedings

Seeding will be determined by the CCC, with highest ranking given to teams on ranking by performance in this grade in the previous year.

Seeding	Team
<b>A</b>	Ballyphehane, Garnish, Goleen, St Catherines
<b>B</b>	Araglen, Doneraile, Glengarriff, Shanballymore
<b>C / D</b>	Crosshaven, Clann na nGael, Deel Rovers, Muintir Bháire, Lismire, Tracton

### Draws

Seed	Group 1	Group 2	Group 3	Group 4
<b>A</b>	Ballyphehane	Goleen	Garnish	St. Catherine's
<b>B</b>	Doneraile	Glengarriff	Shanballymore	Araglen
<b>C</b>	Crosshaven	Muintir Bháire	Clann na nGael	Deel Rovers
<b>D</b>	Lismire	Tracton	<i>Bye</i>	<i>Bye</i>

### Qualification

Two teams will progress from each group to the play-off stages.

### Quarter Final

A = Group 1 Winners V Group 2 Runners-up

B = Group 2 Winners V Group 1 Runners-up

C = Group 3 Winners V Group 4 Runners-up

D = Group 4 Winners V Group 3 Runners-up

### Semi-Final

A V C

B V D

## Confined Junior C Football Championship 2024 (JCFC)

The 2024 format is included below. This is subject to review once entries are confirmed.

- First teams only
- 9 teams.
- 3 Groups of 3 teams each with an A seed, a B seed and a C/D seed included
- Sequence of Group games: **R1** (A v C); **R2** (B v C); **R3** (A v B).

### Seedings

Seeding will be determined by the CCC, with highest ranking given to teams on ranking by performance in this grade in the previous year.

Seeding	Team
A	Abbey Rovers, Ballinacurra, Gleann na Laoi
B	Freemount, Grange, Rathpeacon
C / D	Lough Rovers, Rochestown, St John's

### Draws

Seed	Group 1	Group 2	Group 3
A	Abbey Rovers	Gleann na Laoi	Ballinacurra
B	Rathpeacon	Freemount	Grange
C	Rochestown	Lough Rovers	St. John's

### Qualification

In each competition, two teams will progress from each group to the play-off stages.

### Quarter Final

A = Group 2 Runners-up V Group 1 Runners-up

B = Group 1 Winners V Group 3 Runners-up

### Semi-Final

Group 3 Winners V A

Group 2 Winners V B

## **Appendix 2**

### **Extra-Time & Winner-on-the-Day Regulations**

## Extra-Time & Winner-on-the-Day Regulations

Regulations to be approved by Ard Chomhairle in January 2023 and in accordance with Rules of Specification 3.4. & 3.5 T.O. Part 2 2022, that relevant games that are “Winner on the Day” should be completed as follows:

### Phase 1

- Proceed to Extra time as provided for in T.O Cuid II (two periods of ten minutes each way)

### Phase 2 (Penalty Kicks/Pucks)

If still level, a “penalty competition” to decide the outcome:

- The relevant rules in T.O. Cuid II shall apply in relation to Penalty Kicks/Pucks, unless otherwise stated.
- Penalties will be taken for goals only.
- The Referee shall choose the end at which the penalty kicks/pucks will be taken. The end may be changed by the referee if it becomes unplayable during the course of the penalties.
- The Referee will ensure two goal umpires are in place at the end in which the penalty kicks/pucks are to be taken;
  - Both umpires shall position themselves on the end line at opposite side of the goals facing inwards
  - If a penalty is scored, the goal umpire, will wave the green flag once the referee has signaled
  - If the penalty is saved or missed the point umpire will signal a wide once the referee has signaled
- Only players who are on the field of play at the end of Phase 1 (i.e., end of Extra Time), shall be allowed to be registered as a penalty taker or goalkeeper. **Exception:** The substitute goalkeeper can come from the team panel.
- Each team shall register five penalty takers, a goalkeeper & a substitute goalkeeper with the referee and indicate in which order the penalty takers will take their penalties. (A penalty taker can also be a goalkeeper or a substitute goalkeeper, provided they were on the field at the end of the phase 1.)
- The Referee shall toss a coin in the presence of the two captains to see which team will have the option of going first.
- Subject to the conditions below both teams will take five penalty kicks/pucks which are taken alternately by the teams. The game is awarded to whichever team scores more of their five penalty kicks/pucks
  - If, before both teams have taken five penalty kicks/pucks, one team has scored more goals than the other team could score, even if they were to complete their five penalty kicks/pucks, no more penalty kicks/pucks shall be taken
  - If, after both teams have taken five penalty kicks/pucks and both teams have scored the same number of goals, the penalty competition will continue but in sudden death format using the same five registered players until one team has scored a goal more than the other from the same number of kicks/pucks.
  - In sudden death, the same sequence of penalty takers does not have to be followed as in the first round of penalty kicks/pucks.
- Each penalty kick/puck is taken by a different player. All registered players must take a penalty kick/puck before any player can take an additional penalty kick/puck.
- The referee shall signal for the penalty to be taken. The penalty kick/puck is completed when the ball stops moving, goes out of play (including over the crossbar) or a goal is scored.
- Only the players involved in the penalty taking competition, as well as the Referee, Linesmen and Umpires are permitted on the pitch. With the registered penalty takers located between the 45m & 65m lines closest to the end selected by the referee. Goalkeepers to be located 20m from the goals.
- All other players (including substitute goalkeepers), managers, officials, backroom personnel etc. should be at their designated sideline area, and off the field of play when the penalty-taking competition is taking place.
- A goalkeeper who is injured (or sent off) while the penalty kicks/pucks are being taken and is unable to continue as a goalkeeper may be replaced\* by the substitute goalkeeper who has been nominated in advance, provided the referee is notified. If in the event the substitute goalkeeper also gets injured, one of the registered penalty takers may replace\* the substitute

goalkeeper, provided the referee is notified. (\*Once replaced, the goalkeeper/ substitute goalkeeper cannot be reintroduced as a goalkeeper at a later stage).

- In the event the goalkeeper who is injured while the penalty kicks/pucks are being taken and is unable to continue and is also a registered penalty taker, they may be replaced by a player who was on the field of play at the end of Phase 1 (i.e., end of Extra Time), provided the change is approved by the referee. If the goalkeeper has taken a penalty, the replacement cannot take a penalty until the next round of penalties.
- In the event a registered penalty taker is sent off by the referee while the penalty kicks/pucks are being taken, they may be replaced by a player who was on the field of play at the end of Phase 1 (i.e., end of Extra Time), provided the change is approved by the referee. If the sent off player has taken a penalty, the replacement cannot take a penalty until the next round of penalties.

## Winner on the Day Regulations | Player Registration

Penalty Takers		
Order No.	Jersey No.	Name
1		
2		
3		
4		
5		

Goalkeeper	
Jersey Number	Name

Substitute Goalkeeper	
Jersey Number	Name

**Notes:**

- Penalties will be taken for goals only.
- Each team shall register five penalty takers, a goalkeeper & a substitute goalkeeper with the referee and indicate in which order the penalty takers will take their penalties. (A penalty taker can also be a goalkeeper or a substitute goalkeeper.)
- Only players who are on the field of play at the end of Phase 1 (i.e. end of Extra Time Phase 1), shall be allowed to be registered as a penalty taker or goalkeeper.
- The substitute goalkeeper can come from the team panel.

An Rúnaí	
Signature/Síniú	

An Reiteoir	
Signature/Síniú	